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957 - PATEL PETERSEN

- Two-handed weapons rely on good ol STR - Fighters are missing some feats from the PnP, but the mod: Advanced Martial Arts adds them back - Fighters tend to specialize in a single weapon (feats like Weapon Focus/Specialization) so go google Pathfinder's weapon table before you pick one since all weapons have different properties (like range, damage dice, critical hit range, critical hit multiplier, etc.)

Zenith Games: Rogue Eidolon's Guide to Fighters (Recovered)

If your not sold on using magic then don't take more than 7 levels of Two-handed Fighter. Greater Powerattack adds a grand total of 4 damage at 15th level. 8 extra levels for 4 damage is not worth it. Two levels of brawler will allow you flurry two handed weapons modified with versatile design (close).

A Guide to the Fighter (Pathfinder) - HobbyLark - Games ...

Marshmallow's Guide to the Pathfinder RPG Fighter ...

Two-Handed Fighting: These fighters wield two-handed weapons, like greatswords or great axes, and they tend to do large amounts of damage per hit. For damage-dealing, two-handed fighters deliver consistent damage without much feat investment.

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The math favours Two-Handed over Two-Weapon Fighting unless you have some large non-Strength-based source of damage (like Sneak Attack), and you have to dump a ton of feats into it. That said, you're a Fighter and you have a ton of feats to blow, and it certainly isn't terrible, so I'll include a quick section for the TWF Fighter as well.

A Guide to the Two-Handed Fighter (Pathfinder) Overview. Most fighter archetypes are specialization options in that they tailor the fighter more specifically to a... Sample Build. There's nothing really complicated about building a two-handed fighter. You need Power Attack, and your... Comments. ...

Fighter Guide Pathfinder Kingmaker for Higher Difficulties Tips and Tricks Unfair Pathfinder: Kingmaker Tutorial—All things Fighter Zercon Plays Pathfinder: Kingmaker hard mode / Two-Handed Fighter #1 Basics of Fighter Optimization in Pathfinder Players Guide—The Pathfinder Fighters Guide Pt. 7 PATHFINDER 2ND EDITION-BEGINNER'S GUIDE:- FIGHTERS! Strength Monster Build Guide for Pathfinder: Kingmaker Unfair Difficulty Pathfinder: Kingmaker--A Guide to Martial Characters **Pathfinder: Kingmaker EE - Pure Dual-Wielding Fighter Build** Pathfinder: Kingmaker—Two-Handed Freebooter Build *Pathfinder: Kingmaker - 2 Handed Ranger Build* **Pathfinder Two Handed Paladin Build** Pathfinder Tank Class Guide *The Pathfinder 2E Fighter | GameGorgon Magus Guide for Pathfinder Kingmaker Unfair Difficulty* Pathfinder:Kingmaker—Necromancer Build *Pathfinder Cleric Class Analysis* *Pathfinder 2E Fighter Class |2e| Min-Maxing For Fun And Profit LXV -How To Play A Strength Based Martial Things I wish I knew about Pathfinder: Kingmaker Paladin Class Analysis* Things i wish i knew before playing Pathfinder: Kingmaker

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At 2nd level, a two-handed fighter gains a +1 bonus to CMB and CMD on sunder attempts and on damage rolls made against objects. These bonuses increase by +1 for every four levels beyond 2nd. This ability replaces Bravery. Overhand Chop (Ex)

Two-Handed Fighter - d20PFSRD

Two-Handed Fighter is an Archetype of the Fighter class in Pathfinder: Kingmaker. Some fighters focus their efforts on finding the biggest, heaviest, most imposing weapon they can find and training to manage and harness the weight of their massive weapons for maximum impact. These fighting school benefits only apply when using two-handed weapons.

Two-Handed Fighter - Pathfinder: Kingmaker Wiki

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Help with two-handed fighter [min/max] : Pathfinder_RPG

Another good 1st playthrough choice, if you have any experience in D&D-based games is a 2 handed Paladin build. Just remember that in Pathfinder Paladin is STR and CHA for casting. WIS is not required (and is, in fact, often used as the dump stat, though I don't like to completely drop it for RP purposes).

Help with 2 handed fighter build : Pathfinder_Kingmaker

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Improved Balance (Ex): If you're using a light weapon in your off hand, this is a +1 to your attacks. If you choose to use two one-handed weapons (excluding Sawtooth Sabres) this is a +2 to both of your attacks. Equal Opportunity (Ex): You effectively get two attacks on an attack of opportunity, which is absolutely fantastic. This is also your only Defender ability, so be sure to capitalize on this as much as possible.

RPGBOT - Pathfinder - The Two-Weapon Warrior Fighter Handbook

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RPGBOT - Pathfinder - The Fighter Handbook

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Zenith Games: The Comprehensive Pathfinder Guides Guide

Str 15, Power Attack , base attack bonus +1. Push a foe back with a two-handed weapon. G, C. APG. Shield of Swings*. Str 13, Power Attack , base attack bonus +1. Reduce damage with a two handed...

Two-Handed Weapon Feats - Pathfinder_OGC

Marshmallow's Guide to the Pathfinder RPG Fighter (2016-17) Hello all, so I see you're interested in the fighter class, and somehow the vast multitude of other guides hasn't quite scratched your itch. Perhaps they were out of date, didn't include the options you were considering, or the playstyle of the writer didn't mesh with yours.

Marshmallow's Guide to the Pathfinder RPG Fighter ...

In your "Dex Scion" build you have high dex and Weapon finesse to get the dex Jul 18, 2020 · Two-Handed Fighter is an Archetype of the Fighter class in Pathfinder: Kingmaker. Main features: Orisons, Stern Gaze, Detect Magic, Judgment. Amiri is great against Ranged and Spellcaster enemies.

Pathfinder kingmaker two handed fighter build

Two-Handed Fighter - Great Cleave : 20: Barbarian - Feat: This build has been generously provided with permission by Roahin and is current to December 1, 2018. ... Pathfinder: Kingmaker Guide Home.

Pathfinder: Kingmaker - Amiri Builds - Neoseeker

Now with the APG there's the "Two-Handed Fighter" fighter variant that helps it even more. At level 10, you should be able to easily have a 22 STR (start with 18 +2 racial +2 levels) plus magical strength enhancement of +4. Of course you have to dump a bunch of other stuff but you want DPS so here's the DPS. 26 STR (+8).

Optimal Focused Fighter Builds in Pathfinder

- Two-handed weapons rely on good ol STR - Fighters are missing some feats from the PnP, but the mod: Advanced Martial Arts adds them back - Fighters tend to specialize in a single weapon (feats like Weapon Focus/Specialization) so go google Pathfinder's weapon table before you pick one since all weapons have different properties (like range, damage dice, critical hit range, critical hit multiplier, etc.)

Build tips for a fighter? :: Pathfinder: Kingmaker General ...

10(base)+7(cha)+5(dex)+2(Monk levels)+4(Barkskin/ammy)+4(ring)+3(wings)+4(Fighting defensively)+4(Shield Spell)+5(monk robes)+5(Bracers+5)=54AC - decent for a 2-hander. 52 when enlarged.

Main Character Builds Guide - Pathfinder: Kingmaker ...

At the expense of all defensive bonuses, such as Armor Training and Mastery, the Two-Handed Fighter is given bonuses to CMB and CMD when using two-handed weapons, the ability to perform combat maneuvers such as bull rush with ease, and most importantly, gain additional damage.

Improved Balance (Ex): If you're using a light weapon in your off hand, this is a +1 to your attacks. If you choose to use two one-handed weapons (excluding Sawtooth Sabres) this is a +2 to both of your attacks. Equal Opportunity (Ex): You effectively get two attacks on an attack of opportunity, which is absolutely fantastic. This is also your only Defender ability, so be sure to capitalize on this as much as possible.

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[RPGBOT - Pathfinder - The Two-Weapon Warrior Fighter Handbook](#)

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[Two-Handed Fighter - Pathfinder: Kingmaker Wiki](#)

[Two-Handed Weapon Feats - Pathfinder_OGC](#)

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[Zenith Games: The Comprehensive Pathfinder Guides Guide](#)

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