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### 9AF - MASON FITZGERALD

Illumination's Minions--now retold in a classic Little Golden Book! Kevin, Stuart, Bob, and all of the Minions we first met in Despicable Me return in this new Little Golden Book retelling of Illumination's hit movie Minions--perfect for boys and girls ages 3 to 5 and fans of all ages! The Minions have served the most despicable master they can find since the dawn of time, sometimes to the detriment of the villains themselves. Three Minions--brave Kevin, guitar-playing Stuart, and lovable Bob--venture out to Villain-Con to find a new boss to serve. There they meet the infamous Scarlet Overkill, and so begins the humorous and heartwarming adventure of saving their tribe and finding the best evil boss of all time.

How could something we have for free—our bare feet—be better for running than \$150 shoes? The truth is that running in shoes is high-impact, unstable, and inflexible. Shoes promote a heel-centric ground strike, which weakens your feet, knees, and hips, and leads to common running injuries. In contrast, barefoot running is low-impact, forefoot-centric, stable, and beneficial to your body. It encourages proper form and strengthens your feet in miraculous ways. When you run in shoes, you not only risk developing poor form, but you also hinder the natural relationship with the ground that running facilitates. Barefoot running restores the delightful sensory and spiritual connections to the earth that you were meant to experience. Barefoot Running offers the only step-by-step direction runners need at any age to overcome injuries, run faster than ever, and rediscover the pure joy of running. Once you tear off your shoes and learn to dance with nature, you'll tread lightly and freely, hearing only the earth's symphony and feeling only the dirt beneath your feet. Hit the ground running with revolutionary techniques for starting out slowly, choosing minimalist footwear, navigating rough weather and rugged terrain, and building your feet into living shoes.

Your friend Groovy Ghost invites you to an evening of crafty creations. Kids help him bring the Halloween party scene to life with the turn of every page and step-by-

step guides to molding their own spooky PLAY-DOH sculpts. By the end of this book, kids will know how to sculpt jack-o'-lanterns, ghosts, witches, spiders, candies, and other ghastly goodies. Learning takes shape with this wonderful kit that combines reading, written and visual directions, and a fun tactile project. Complete with a book of instructions, 4 (1 oz.) cans of PLAY-DOH, a plastic roller, and a plastic knife, the PLAY-DOH: Halloween Craft Fun is the spooky sculpting adventure that invites readers to be bold and mold!

If you are a family or educator with a toddler or young child then you have come to the right place. This book will teach you how to convert play and everyday routines into activities that are both fun AND beneficial for a child's speech and language development. With little tweaks to your interactions and the everyday routines you are already engaging in, you can increase opportunities for learning and growth for your child. This best part is it's not a lot of extra work. In the *Playing With Purpose* book you will learn: The basics of language development Why play is important for a child's growth in the early years How children learn during play and familiar routines Tips for boosting speech and language skills during play Tips for boosting speech and language skills in everyday activities

Nothing is nicer than sharing and giving in this bilingual edition of the beloved classic by Marcus Pfister! NorthSouth Books is proud to partner with bi:libri in a new line of multilingual children's books. Launching with bilingual editions of *The Rainbow Fish* (hardcover & paperback) in ten languages, and continuing with more unique titles that address universal themes, such as friendship, tolerance, and finding courage—bringing great stories and second-language learning fun to children around the world. For over twenty-five years the little fish with the sparkling scales, who learned to conquer his vanity, has enchanted children and grown-ups all over the world. A great way to introduce a second language to very young children, be they English- or German-speaking. "Will fascinate preschoolers."—Booklist "A delightful tale."—Parade A CHRISTOPHER

AWARD WINNER WINNER OF THE BOLOGNA BOOK FAIR CRITICI IN ERBA PRIZE AMERICAN BOOKSELLER ABBY AWARD WINNER AN IRA-CBC CHILDREN'S CHOICE Meet Marcus Pfister at [www.marcuspfister.ch](http://www.marcuspfister.ch)

Provides ideas for activities using Play--Doh, such as tic-tac-doh, finger puppets, and a clown puzzle.

Make an evening out or in with friends into a night never to forget (or maybe remember) with these innovative Aussie drinking games. Whether it is the random nature of spinning coins, flipping cards or tumbling dice, a sparkling champagne hen night, a beach party or a team sport, you can quickly turn any event into a fiercely competitive booze-a-thon. Together with tongue-twisting word games and more traditional bar-based entertainment, as well as outdoor and Australia Day games, more than 80 drinking games have been gathered together to get you under the table Down Under.

This book is a "workshop kit" designed to be a companion to the book, *The Wizard's SECRET* (Strategies to Energize, Challenge, Rejuvenate, and Empower Teachers): Along the Yellow Brick Road to a Healthier and Happier School Year. This kit contains all the materials needed to create a stress management workshop for educators. Using the Wizard of Oz metaphor, workshop participants will travel along the yellow brick road and meet each character. The Wicked Witch will teach participants about the meaning of stress, the Scarecrow will engage participants in a game to relieve stress, the Tin Man will show participants the calming effect of coloring a mandala, the Lion will teach focused breathing and guided imagery techniques, and Glenda will assist participants in creating a support system for handling stress. The Wizard accomplishes this through the use of "brain-friendly" teaching strategies. Join Dorothy as she creates a vision for a healthier and happier school year in this interactive workshop for educators. This book is a companion to *The Wizard's SECRET*. It is a kit designed to re-create a workshop on stress management for educators. The purchaser of this kit will also need *The Wizard's SECRET* for basic information presented in the workshop. This

book is currently only available through the author. It comes with a CD of reproductions. Please contact [www.evaleeparker@earthlink.net](mailto:www.evaleeparker@earthlink.net) with inquiries.

Cranes, cement trucks, steam trucks, and so much more! PLAY-DOH: Trucks is an engaging adventure that introduces children to various types of construction vehicles, as well as the process of creating a new city. Complete with a colorful storybook and a can of PLAY-DOH, this kit allows children to watch dirt and rubble transform into a beautiful city with the help of playful and fun PLAY-DOH molds. After reading this delightful story, children can create their own PLAY-DOH molds using the provided can of PLAY-DOH.

Kids can make their own fun with Cool Doughs, Putties, Slimes & Goops! This title has everything needed to create one-of-a-kind toys. Readers will create Blubbery Bouncy Putty, Glow-in-the-Dark Galaxy Goo, Super Scented Play Dough and more! Step-by-step photos, materials lists, and extra tips and tricks get kids started. Aligned to Common Core Standards and correlated to state standards. Checkerboard Library is an imprint of Abdo Publishing, a division of ABDO.

Creative ways to use the garden to inspire learning, for kids ages 4-8 Packed with garden-based activities that promote science, math, reading, writing, imaginative play, and arts and crafts, *The Garden Classroom* offers a whole year of outdoor play and learning ideas—however big or small your garden. Every garden offers children a rich, sensory playground, full of interesting things to discover and learn about. There's a whole lot of science happening right before their eyes. The garden can also be a place to develop math and literacy skills, as the outdoors offers up plenty of invitations to weave learning into everyday gardening. The garden classroom is a place where plants grow, and where children grow too.

Scientists who study how the brain works have shown that children learn earlier—and learn more—than we once thought possible. From birth through age 5, children are developing the language, thinking, physical, emotional and social skills that they will need for the rest of their lives. This book is for families and caregivers who want to help their preschool children to learn and to develop the skills necessary for success in school—and in life. It begins with information that will help you prepare your child to learn and to get ready for school. The major portion are simple activities that you can use with your child. These activities are only a start-

ing point. We hope that you and your child will enjoy them enough to create and try many more on your own. In addition, the text provides suggestions for how to monitor your child's TV viewing and to choose good TV programs and videos and how to choose suitable child care. It also provides a checklist to guide you as you prepare your child to enter kindergarten. As a parent, you can help your child want to learn in a way no one else can. That desire to learn is a key to your child's later success. Enjoyment is important!

Learn to provide effective therapy for children and adolescents with *Pediatric Skills for Occupational Therapy Assistants, 4th Edition*. This market-leading text offers a comprehensive, application-focused guide to pediatric occupational therapy assisting by incorporating the AOTA Practice Framework. The text's focused and easy-to-use approach to pediatrics covers everything from the scope of practice to in-depth coverage of normal development, pediatric health conditions, and treatment planning. This new edition has also been thoroughly updated and expanded to include new content and chapters on community systems, physical agent modalities, the Model of Human Occupation assessments, childhood obesity, documentation, neurodevelopmental treatment, and concepts of elongation. UNIQUE! Video clips on the Evolve companion website show pediatric clients involved in a variety of occupational therapy interventions to demonstrate how concepts apply to actual practice. UNIQUE! Clinical Pearls boxes highlight expert advice and tips from the authors and contributors. Case examples provide snapshots of real-life situations to show how key concepts apply to real-life situations. Evidence-based content incorporates clinical trials and outcome studies to demonstrate the evidentiary basis for OTA practice. Inclusion of cultural diversity and sensitivity issues familiarize readers with the diverse groups of people that OTAs treat in practice. Incorporation of prevention information demonstrates that the OTA's role goes beyond intervention and treatment. Family-centered perspective uses the terminology of the AOTA Practice Framework to focus on tailoring the OT approach to meet the needs of children within the context of their own environments. Review questions and summaries at the end of each chapter help readers assess and evaluate what they have learned. Suggested activities in each chapter help readers bridge the gap between the classroom and the clinic. Key terms, chapter outlines, and chapter objectives at the beginning of each chapter prepare readers for the information they're ex-

pected to learn from the chapter. User resources on Evolve companion site include a variety of activities to help reinforce the material in the text, including: video clips and review questions. NEW! Content on emerging areas of practice (such as community systems) broadens readers' awareness of where interventions for children can take place. NEW! Content on physical agent modalities (PAMS) outlines the theory and application of PAMS as used by OTAs with pediatric clients. NEW! Pediatric MOHO assessments that are now available in the chapter on Model of Human Occupation (MOHO) assessments describe how these assessments can help with intervention. NEW! Content on childhood obesity, documentation, neurodevelopmental treatment, and concepts of elongation have been added to keep readers abreast of the latest trends and problems.

Nearly 90% of all brain growth occurs in the first five years of life. Parents can capitalize on this impressionable time by improving and varying the sights, sounds, and smells in a child's immediate surroundings. With this eminently practical guide in hand, parents can actively promote the motor, cognitive, and social skills that will make a difference in a child's readiness for formal, academic learning later on. Ideal for busy parents, *Make Your Own Preschool Games* describes quick and inexpensive-to-make activities that can be assembled from materials found at home—paper cups, bottle caps, clothespins, magazines, shoeboxes, and grocery bags. Designed to be used as part of dynamic play, these games will help expand a child's math, science, art, music, language, reading, and writing knowledge while providing the necessary and fun one-on-one bonding time that every child craves with her parents.

The *Bachelorette Party Games* book includes an extensive collection of new and updated bachelorette games guaranteeing a fabulous, unforgettable bachelorette party. Including three sections, bachelorette home party games, party games for out on the town or bachelorette drinking party games. So no matter if you are planning a quiet night in with friends or a wild night out on the town we have a game for your bachelorette party. • Easy-to-play instructions • Tips & Alternatives for every game • Games tailored to different bachelorette styles

A lion, a dog, and a tiger balance apples on their heads.

Beloved picture book creator and four-time Caldecott Honor-winner Leo Lionni's very first story for children, and a New York Times Best Illustrated Book of the Year. *Little Blue and Little Yellow* are best

friends, but one day they can't find each other. When they finally do, they give each other such a big hug that they turn green! How they find their true colors again concludes a wonderfully satisfying story told with colorful pieces of torn paper and very few words. Leo Lionni launched his children's book career in 1959 with *Little Blue and Little Yellow*, and this 50th-anniversary edition, complete with Lionni's own explanation of how the book came to be, is sure to resonate with children today.

*Brighter Child(R) Math for Kindergarten* helps students master mathematics skills. Practice is included for numbers and counting, shapes, money, telling time, and more. School success starts here! Workbooks in the popular *Brighter Child(R)* series are packed with plenty of fun activities that teach a variety of essential school skills. Students will find help for math, English and grammar, handwriting, and other important subject areas. Each book contains full-color practice pages, easy-to-follow instructions, and an answer key.

The most beautiful fish in the entire ocean discovers the real value of personal beauty and friendship.

A baby cow and his mother explore the farm.

*Easy, Creative and Fun Things to Keep Your Children Entertained and Happy* Never again will you hear the all-too-common call of, "I'm bored!" with this kid-pleaser for many ages. Whether your kid is 3, 5 or 12 years old, there are hundreds of fun, educational and engaging things to do in this book. When they ask to watch television, you'll have the perfect solution. *101 Kids Activities That Are the Bestest, Funnest Ever!* has time-tested, exciting activities to keep your children laughing and learning for the whole day, every day. Holly Homer and Rachel Miller are the women behind the wildly popular site *KidsActivitiesBlog.com*, which gets more than 2 million hits a month and has more than 71,000 fans on Facebook and 100,000 followers on Pinterest. One-of-a-kind activities--never before seen on the blog--range from making edible play dough and homemade sidewalk chalk to playing shoebox pinball and creating a balance beam obstacle course. And with outdoor and indoor activities and tips for adjusting according to your child's age, this book will provide hours and hours of never-ending fun with your family. This parenting life raft is also the perfect way to make sure caregivers are spending quality-time with your little ones.

*Learn While You Play With These Fun, Creative Activities & Games* From two experienced educators and moms, *100 Fun & Easy Learning Games for Kids* prepares

your children to thrive in school and life the fun way by using guided play at home to teach important learning topics—reading, writing, math, science, art, music and global studies. Turn off the TV and beat boredom blues with these clever activities that are quick and easy to set up with common household materials. The huge variety of activities means you can choose from high-energy group games full of laughter and delight, or quiet activities that kids can complete on their own. All activities highlight the skill they teach, and some are marked with a symbol whether they are good for on-the-go learning or if they incorporate movement for kids to get their wiggles out. In *Zip-Line Letters*, children learn letter sounds as the letters zoom across the room. In *Parachute Subtraction*, place foam balls in a parachute, then kids shake the parachute and practice subtraction as they count how many balls fall off. Kids will have so much fun, they won't even realize they're gaining important skills! The activities are easy to adapt for all ages and skill levels. *100 Fun & Easy Learning Games for Kids* is the solution for parents—as well as teachers, caregivers or relatives—to help kids realize how fun learning can be and develop what they'll need to do well wherever life takes them.

Simple text and illustrations of playful dinosaurs challenge young readers to find shapes in the pictures.

Written for parents of children from toddlers to teens, this book gives parents a science-based plan to help their children grow up to be emotionally healthy adults. To build healthy and lasting parent-child relationships, parents need practical strategies that meet their child's needs and address the circumstances that affect their families. A parent's job unfolds and shifts over time. Concerns about sleep become worries about tantrums; anxieties about sharing become fears about grades and acting out in school. These concerns are natural, but many parents struggle to handle it all. Some feel drained, some lash out, and some feel like the worst parents in the world. This book shows parents how to use a six-step program to build a stronger relationship with their child. It teaches parents how to set parenting goals, prioritize their own emotional health, and create a structure for their family. Having laid that three-step foundation, parents learn the importance of accepting their child for who they are, containing their behavior, and acting as a leader. Prioritizing these six areas and making a plan for them will allow readers to parent proactively rather than reactively and focus on what matters most. No one can be a perfect parent, but you can be a good enough

parent, one who shepherds their child toward a healthy, productive adulthood.

The newest volume in the best-selling *Ideas Library* is *Games 3*--a collection of more than 400 fun, creative, youth--group-tested games. Indoor games, outdoor games, water games, balloon games, wide games, living room games, large and small group games, rowdy games, silly games, quiet games, hilarious games--brand new games to keep your group laughing, and building community. Perfect for youth workers and recreation directors. The book *Why Didn't I Think of That!* includes the passage "If a toy has magic, when people see it they say, 'Oooh! What is that?' . . . It appeals to the kid in everybody." That same kind of magic captures "the kid in everybody" when they pick up *Timeless Toys: Classic Toys and the Playmakers Who Created Them*. *Timeless Toys* represents one of the finest documentaries and displays of modern toys ever written. Author Tim Walsh, a successful toy inventor himself, reveals a world of commerce, toys, and wonder that is equally fun, fascinating, and nostalgic. Readers of every age and background will find it impossible to pick up this book, turn a few pages, and not become spellbound by its insightful stories and the personal memories that the text and 420 brilliantly colored photographs bring forth. Slinky, Lego, Tonka trucks, Monopoly, Big Wheel, Frisbee, Hula Hoop, Super Ball, Scrabble, Barbie, Radio Flyer Wagons: All of these and many, many more are featured in this fascinating tome, along with the toys' histories, insider profiles, and rare interviews with toy industry icons. It's simply magic!

Fun easy games for parents and teachers to play with kids of all ages Play is increasingly recognized by neuroscientists and educators as a vital component in brain development, academic success and learning social skills. In this inspiring and useful resource, Barbara Sher provides step-by-step directions for how to use children's natural interests at different stages of their development to help them develop a wealth of sensory motor and social skills. All the games have also been designed to provide plenty of joyful opportunities for encouraging inclusion. Offers strategies for helping all kids, but especially those with special needs, to develop social, motor and sensory skills Filled with simple games using common materials that can be used by teachers, parents, and caregivers with both individual kids and groups Provides explanations and examples of how the games can aid in a child's development This resource offers parents and teachers a fun and easy way to include all children in activities that

will engage all of their senses and promote important skills.

Presents an illustrated version of the traditional song.

Every child needs love and physical care, but also play that stimulates their thinking and helps boost their brain power. By playing with parents, grandparents and carers children can build their social and creative skills and get the mental stimulus that develops their brains. In *Brain Games for Your Child* Robert Fisher draws on his thirty years of research into children's thinking and learning to provide over 200 games to help children to build their thinking, number, language and social skills. From music and art games, treasure hunts and card games, word games and number battles there are games that can be played by all the family that will create bonds and build memories and help boost your child's brain power. Included are old favourites as well as new games, but what is common to all the games is interaction with other people, rather than with electronic screens, where communicating and playing with others provides the basis for developing the full range of a child's abilities. *Brain Games for Your Child* provides games to create a happy learning environment, encouraging educational skills through games that are fun. It provides a wealth of games to play with children of all abilities during the all-important first 10 years of life. This is an essential guide for raising a happier, brighter and more sociable child.

Playing with PLAY-DOH is a favorite pastime, but who knew that hands-on learning could be so much fun? Join our friendly lion as he explores the jungle! Each page includes amazing facts about your favorite jungle animals, and kids learn how to make five new friends out of PLAY-DOH. Easy-to-follow illustrations show how to make a cheeky monkey, a happy hippo, a friendly frog, a sneaky snake, and a spotted giraffe. The animals also prompt kids to complete certain scenes by adding PLAY-DOH to the page. *PLAY-DOH Hands-on Learning: In the Jungle* meets children where learning and creativity take shape. From the creator of the popular website *Ask a Manager* and New York's work-advice columnist comes a witty, practical guide to 200 difficult professional conversations—featuring all-new advice! There's a reason Alison Green has been called “the Dear Abby of the work world.” Ten years as a workplace-advice columnist have

taught her that people avoid awkward conversations in the office because they simply don't know what to say. Thankfully, Green does—and in this incredibly helpful book, she tackles the tough discussions you may need to have during your career. You'll learn what to say when • coworkers push their work on you—then take credit for it • you accidentally trash-talk someone in an email then hit “reply all” • you're being micromanaged—or not being managed at all • you catch a colleague in a lie • your boss seems unhappy with your work • your cubemate's loud speakerphone is making you homicidal • you got drunk at the holiday party Praise for *Ask a Manager* “A must-read for anyone who works . . . [Alison Green's] advice boils down to the idea that you should be professional (even when others are not) and that communicating in a straightforward manner with candor and kindness will get you far, no matter where you work.”—Booklist (starred review) “The author's friendly, warm, no-nonsense writing is a pleasure to read, and her advice can be widely applied to relationships in all areas of readers' lives. Ideal for anyone new to the job market or new to management, or anyone hoping to improve their work experience.”—Library Journal (starred review) “I am a huge fan of Alison Green's *Ask a Manager* column. This book is even better. It teaches us how to deal with many of the most vexing big and little problems in our workplaces—and to do so with grace, confidence, and a sense of humor.”—Robert Sutton, Stanford professor and author of *The No Asshole Rule* and *The Asshole Survival Guide* “*Ask a Manager* is the ultimate playbook for navigating the traditional workforce in a diplomatic but firm way.”—Erin Lowry, author of *Broke Millennial: Stop Scraping By and Get Your Financial Life Together*

Recommends the health benefits of walking barefoot; provides advice on training, technique, and conditioning, including the special needs of children, older people, and pregnant women; and discusses choosing footwear.

The book is about user interfaces to applications that have been designed for social and physical interaction. The interfaces are ‘playful’, that is, users feel challenged to engage in social and physical interaction because that will be fun. The topics that will be present in this book are interactive playgrounds, urban games using mo-

biles, sensor-equipped environments for playing, child-computer interaction, tangible game interfaces, interactive tabletop technology and applications, full-body interaction, exertion games, persuasion, engagement, evaluation and user experience. Readers of the book will not only get a survey of state-of-the-art research in these areas, but the chapters in this book will also provide a vision of the future where playful interfaces will be ubiquitous, that is, present and integrated in home, office, recreational, sports and urban environments, emphasizing that in the future in these environments game elements will be integrated and welcomed.

Bring out your child's creativity and imagination with more than 60 artful activities in this completely revised and updated edition *Art making* is a wonderful way for young children to tap into their imagination, deepen their creativity, and explore new materials, all while strengthening their fine motor skills and developing self-confidence. *The Artful Parent* has all the tools and information you need to encourage creative activities for ages one to eight. From setting up a studio space in your home to finding the best art materials for children, this book gives you all the information you need to get started. You'll learn how to: \* Pick the best materials for your child's age and learn to make your very own \* Prepare art activities to ease children through transitions, engage the most energetic of kids, entertain small groups, and more \* Encourage artful living through everyday activities \* Foster a love of creativity in your family

Bored in the backyard? Restless in your room? What's a crafty girl to do? Plenty, that's what. With a copy of *Crafty Girl: Fun and Games* at her side, a crafty girl will quit the bored game and start playing her very own crafty board game. With more than forty fantastic ideas for activities that will make any time a good time, *Crafty Girl: Fun and Games* wrestles boredom down on the mat and makes it cry for mercy. Go nuts in the kitchen with *Kitchen Sink Cookies* and other kooky experiments, get busy with a hallway bowling tournament or an afternoon of backyard croquet, whip up a batch of homemade art supplies and start on that masterpiece. Whatever her mood, a crafty girl can find the goods in *Crafty Girl: Fun and Games*. From *Custom Car Bingo* to *Magical Mini-Golf*, *Crafty Girl: Fun and Games* is every girl's handbook for crafty good times.