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2FD - EDWARD BRYAN

The Deadpool Corps embark on the universe spanning mission that only they can accomplish. Tapped by the Elders of the Universe to gather a crack team of his alternative universe selves for what amounts to an intergalactic suicide mission, Deadpool just can't say no. Enter: Headpool, Kidpool, Dogpool and Lady Deadpool - and it's off to the rescue, right? Not so fast. Turns out another Elder, the Champion, isn't quite sold on this new super-team. If Deadpool and crew want to streak across the universe to face the ultimate enemy, their destiny, and much needed tacos and beer, they're going to have to pass a little test first. COLLECTING: Deadpool Corps #1-6

The New Cambridge Shakespeare appeals to students worldwide for its up-to-date scholarship and emphasis on performance. The series features line-by-line commentaries and textual notes on the plays and poems. Introductions are regularly refreshed with accounts of new critical, stage and screen interpretations. This second edition of The Merchant of Venice retains the text and Introduction prepared by M. M. Mahood and features a new introductory section by Charles Edelman. Where Mahood focuses in her Introduction on the expectations of the play's first audience and on our modern experience of seeing and hearing the drama performed, Edelman explores the play's sexual politics. He also foregrounds recent scholarship on the position of Jews in Shakespeare's time and surveys the international scope and diversity of theatrical interpretations of the text in the 1980s and 1990s. He pays particular attention to the ways in which directors and actors tackle the troubling figure of Shylock.

Over 200 pages of gorgeous art that delves into the characters, settings, and equipment of Gears 5--all collected in a full-color hardcover tome! Unearth the origins of the Swarm and journey across the war-torn and diverse landscapes of Sera while exploring art from the first Gears game to be headed by Kait Diaz. This bold new chapter in the Gears of War series is examined in fastidious detail, chronicling the development of the action-packed game with art that spans from early concepts to polished renders. Dark Horse Books and The Coalition proudly join to present The Art of Gears 5, diving into the sunken ruins of the ancient Locust horde, and peering at in-depth collections of art from the enthralling world, captivating characters, and distinctive weapons of Gears 5!

It's time to celebrate the 10th anniversary of the Guinness World Records: Gamer's Edition! With over four million copies sold, this is the ultimate annual for every gaming fan. It's bursting with the latest facts and stats on your favorite games from the futuristic soccer action of Rocket League to the psychedelic paint battles of Splatoon. And as Star Wars mania explodes once again, we explore everything Jedi in a special feature section. Plus, you'll get a sneak peek at all-new games from the ever-evolving gaming universe! Get an inside look at the indie game scene, the big-money world of eSports, and a celebration of 25 years of Mario Kart. There's everything from space shooters such as Destiny, to RPGs such as Fallout 4, to the hit sport series FIFAand Madden. We've got sims, strategy games, and horror titles, and we also take a look at the toys-to-life phenomenon. From League of Legends to The Legend of Zelda, it's all here in the 2017 edition of Guinness World Records: Gamer's Edition!

Mirai no Mirai, Maquia és Kerberos ajánló, Banana Fish, Hataraku Saibou, Mo Dao Zu Shi, Shingeki no Kyojin 3 vélemények, őszi szezonajánló, TOP 10 isekai anime és Menma figura bemutató, Fantasy Expo beszámoló, Bellatrix Sparrow cosplay interjú, játék ajánlók és további remek cikkek az ingyenes online AniMagazin legújabb számában! Szeptember 26-án megjelent a magazin 45. száma. Jó szórakozást hozzá!

Cosplay, short for "costume play", has grown from its origins at fan conventions into a billion-dollar global dress phenomenon. Costuming Cosplay takes us from elaborately crafted DIY costumes to online fandoms, examining how the practice of portraying fictional characters from popular culture through dress and performance has become a creative means of expressing and playing with different identities. With an approach that ranges from admiration and role-play to gender performance, this is the first book to fully examine the subculture and costume of the Cosplay phenomenon. Drawing on extensive first-hand research at conventions across North America and Asia, Thérèsa M. Winge invites us to explore how Cosplay functions as a meritocracy of creativity, escapism, and disguise, and offers a creative realm in which fantasy and new forms of socializing carry as much importance as costume. Illustrated with color photographs of both celebrity and amateur Cosplayers, Costuming Cosplay is essential reading for students and scholars of fashion and costume, popular culture, anthropology, gender, and media studies, as well as global players and fans of Cosplay.

In N3rdasty - Der Geschmack von Träumen geht es um Greta, die dachte, dass es nicht schlimmer kommen könnte, als zum Gespött des Schulhofes zu werden, nachdem ihr kabelsüchtiger Hamster die Wohnung in Schutt und Asche gelegt hatte. Doch da wusste sie noch nicht, dass ihre Mom mit dem Dad ihres Lieblings-Erzfeindes Sven angebandelt hat und sie sich bald ein Dach teilen würden. Und Gretas Träume.

Celebrity and Mediated Social Connections is a critical examination of the multiple realities of the mediated culture we traverse, extending from our imaginary inner worlds to the imagined communities of digital media. Chapters explore the dialogic at work when we connect with celebrities and internalize aspects of their personas due to the various social roles they serve within our everyday lives. What might begin as strong identification and internalization within our imaginary worlds, in this digital age, sometimes seeps out as we connect to celebrities, their fans, friends and followers in ways that were not formerly possible. The book contains topics that range from the degradation of micro-celebrities, the role of celebrities in promoting prescription drugs and their role in contemporary social movements. The common thread that runs through the book presents a mediated world that paradoxically allows if not encourages people to daydream, engage in stream of consciousness thinking and fantasize about celebrities, all while concurrently compelling us to engage in a digitally based objective world. The possibility of interaction on and through digital media intensifies the emotional connection between celebrity and fan. The more personal details one gives up, the closer we feel we become—digital intimacy based on the excessive self. Digital media entice us to engage and remain tethered to technology, staying continuously connected so as not to miss the latest

post or meme. To suggest we should build a proverbial wall between the two—imaginary and objective worlds—runs counter to the reality of an always on, always connected culture in which we presently live.

Cosplay, a blend of costume and play, has taken off in popularity around the world. This entertaining and enlightening volume introduces readers to the wide and vivid cosplay world. They will learn the history of this creative outlet and how some people have taken this colorful and whimsical hobby and made it into a lucrative business. Whether the reader is interested in costumes, makeup, acting, photography, or another aspect of cosplay, this book provides inspirational yet practical examples of people who have made careers out of creative cosplay.

When Baba Yaga gives a writer an unusually power to control those he writes about the incredible gift may prove to have consequences he could never have imagined. Consequences that could prove deadly. Meanwhile Baba Yaga has long sought control over the nexus and earth itself throughout her long life and she may have finally found the one item that will reveal the secrets of the universe to her that will allow her to be one step ahead of all her enemies forever. Featuring some of the top cosplayers from across the country with covers by superstar artist Ebas, and with a special guest appearance by the biggest convention in the Southwest - The Phoenix Comicon.

The fans of Blizzard Entertainment are some of the most innovative and passionate fans in the world. The Blizzard Cosplay Book is a celebration of their creativity and love of the characters that inhabit the many worlds of Blizzard. Featuring costuming tips, tricks, and photos from the best across the globe, The Blizzard Cosplay Book is a must-have for fans old and new of epic adventures and killer shoulder pads.

Unsure about how to continue his magical studies when his wizard master dies, Sam, who is unaware of his considerable talents, embarks on a solo quest and is protected from dangerous enemies by his dragon, Starback, with whom he shares a powerful bond.

Recent years have seen an increase in public attention to identity and representation in video games, including journalists and bloggers holding the digital game industry accountable for the discrimination routinely endured by female gamers, queer gamers, and gamers of color. Video game developers are responding to these critiques, but scholarly discussion of representation in games has lagged far behind. Gaming Representation examines portrayals of race, gender, and sexuality in a range of games, from casuals like Diner Dash, to indies like Journey and The Binding of Isaac, to mainstream games from the Grand Theft Auto, BioShock, Spec Ops, The Last of Us, and Max Payne franchises. Arguing that representation and identity function as systems in games that share a stronger connection to code and platforms than it may first appear, the contributors to this volume push gaming scholarship to new levels of inquiry, theorizing, and imagination.

When Tai accidentally stumbles across the mysterious Book of Lilith, he discovers that magic is real. Thanks to this mystifying text, full of erotic spells, he gains the ability to make his wildest sexual fantasies reality. If Tai's willing to take the risks and make the sacrifices, great power could become his. But things become complicated when Tai's actions soon ensnare his best friends, and lead to increasingly complicated consequences. Morality versus desire, responsibility versus power, control versus lust, lust versus love. Will he be tempted by the dark path of selfishness or become a hero? Will he save his friends, or will they become victims of a villain's terrible plot?

A history of the colorful and complex kingdom of cosplay and fandom fashion by Andrew Liptak, journalist, historian, and member of the legendary fan-based Star Wars organization the 501st Legion. In recent years, cosplay—the practice of dressing up in costume as a character—has exploded, becoming a mainstream cultural phenomenon. But what are the circumstances that made its rise possible? Andrew Liptak—a member of the legendary 501st Legion, an international fan-based organization dedicated to the dark side of Star Wars—delves into the origins and culture of cosplay to answer this question. Cosplay: A History looks at the practice's ever-growing fandom and conventions, its roots in 15th-century costuming, the relationship between franchises and the cosplayers they inspire, and the technology that brings even the most intricate details in these costumes to life. Cosplay veterans and newcomers alike will find much to relish in this rich and comprehensive history.

Celebrate twenty-five years of Harley Quinn with this collection of stories by some legendary Harley talent and some who've never drawn her before! How does Harley manage her insanely jam-packed life on Coney Island? What haven't we seen from her past with the Joker? And can even Harley's psychological acumen crack the twisted mind of...Robin, the Boy Wonder?

Nino Corsi, o “Nico”, è un giovane studente alle prese coi problemi di ogni ragazzo della sua età, tra cui il più grande: la sessualità, fin troppo certa, anche se ancora non accettata, soprattutto dai suoi “amici”, che lo deridono, sbeffeggiandolo, insultandolo ed etichettandolo nel peggiore dei modi. Il racconto fa poi riferimento ad altri fatti orribili e, perciò, ad ulteriori forme di violenza, quali quelle commesse ai danni di donne, ovvero cagionate ai “diversi”, magari nell’aspetto fisico o, ancora peggio, “affetti da patologie”. Nico è accerchiato da pseudo-amici, una famiglia piena di problematiche e le uniche due persone di cui si fida infinitamente sono solo di passaggio. Da ragazzo popolare e vivace, diviene così emarginato e chiuso, solo e unicamente perché è fiero di essere se stesso. “Date voce a chi ne ha bisogno”

800x600 An unsuspecting woman learns of her highborn heritage and finds herself entangled in a war between the Gods themselves. Red Riding Hood returns to New York in search of a serial killer who is anything but what he seems. Before she was the Goblin Queen there was only the princess Olivia. A small child whose dark lust and blood thirsty obsession against the Goblins that slaughtered her family would lead her to discover a greater power hidden within. An evil power that would consume all she was and all she could ever be until only the evil that is the Goblin Queen remained. And see for the first time the full origin of the greatest evil to inhabit the Grimm Universe...The Dark One himself! The hot new series that spotlights the Heroes and Villains of the Grimm Universe is collected here for the first time EVER!

"The detailed craft of creating a unique costume, props, and makeup to bring both beloved and reviled characters to life has become a serious art form in the past decade. Today, cosplay is one of the hottest hobbies around, with huge international conventions and competitions making headlines around the world. In this volume, filled with insider info, helpful tips, spectacular color photographs, and dynamic graphics, readers learn not only how to enter the world of cosplay, but how to conquer it."

"The authoritative guide to cosplay written by a legend in the community, and packed with step-by-step advice and fascinating investigations into every aspect of the art!"--

The legend lives! From the death of the last Taarakian and a collapsed universe, Taarna was born. Heavy Metal's flagship character returns in a new tale of cosmic mystery and adventure. TAARNA, THE LAST TAARAKIAN From the death of the last Taarakian and a collapsed universe, Taarna was born. Heavy Metal's flagship character from the animated film returns in a new tale of cosmic mystery and battles throughout the multiverse in her war against Kako, the embodiment of chaos. This is the story of a millenia-old battle between godlike beings, with all sentient life caught in their path. A new life begins for Taarna.

A Companion to Media Fandom and Fan Studies offers scholars and fans an accessible and engaging resource for understanding the rapidly expanding field of fan studies. International in scope and written by a team that includes many major scholars, this volume features over thirty especially-commissioned essays on a variety of topics, which together provide an unparalleled overview of this fast-growing field. Separated into five sections—Histories, Genealogies, Methodologies; Fan Practices; Fandom and Cultural Studies; Digital Fandom; and The Future of Fan Studies—the book synthesizes literature surrounding important theories, debates, and issues within the field of fan studies. It also traces and explains the social, historical, political, commercial, ethical, and creative dimensions of fandom and fan studies. Exploring both the historical and the contemporary fan situation, the volume presents fandom and fan studies as models of 21st century production and consumption, and identifies the emergent trends in this unique field of study.

Welcome to HELL...SONJA. She's the Queen of Damnation. She lords over the fiery pit of eternal hunger and suffering. But now, she's had enough of this evil s**t. She will bind together lost souls, and rove the multiverse to fill Hell's belly with only the most deserving of its punishment. If someone so wicked is beset upon you, if you're desperate enough, if no one else can help, maybe your prayer will be heard by...HELL SONJA. By CHRISTOPHER HASTINGS (Deadpool, Gwenpool) and PASQUALE QUALANO (Sonjaversal)!

Cosplay, comics, anime, and geek culture have exploded into the mainstream over recent years and have resulted in a thriving community of costume enthusiasts and pop culture fans. Today's cosplayers find inspiration on the pages of comics, classic literature, and even history, as well as film, television, and video games to inform their creative and oftentimes elaborate ensembles. They utilize all manner of materials and techniques including 3D printers, thermoplastics, craft foam, fabric and more to design their costumes and props. Libraries on the leading edge are already embracing this new worldwide sensation by integrating cosplay into their programming and events. Learn all about the world of cosplay and how you can host cosplay events, workshops, makerspaces, clubs, and more in your library! This one-stop guide includes quotes and interviews with librarians who are incorporating cosplay into their programming as well as with cosplayers. You'll also find 32 full-color photographs of cosplay in action to give you both ideas and inspiration for getting started!

Yuru Yuri, The King's Avatar, Genocyber és Battle Royal ajánló, Cosplay Party beszámoló, Yamamoto Sayo (Yuri on Ice) rendező, seiyuuk és Healer drama bemutató, ősz szezonajánló, Yuriko, Cosplay.hu és Safira Lanox interjú, Saci (Animológia) beszámolója japán útjáról és további cikkek várnak a 120 oldalas ingyenes online AniMagazin legújabb számában! Szeptember 25-én megjelent a magazin 39. száma. Jó szórakozást hozzá!

Heroes and Villains of Cosplay Magazine. Featuring HappilyEverJenna as Velma Cosplayers: Tehmeena Afzal, Jessica Nigri, Maid of Might, HappilyEverJenna, Rebellemaki, Rancid Props, Katy Mor, Kelly Nicole, Lollipop Heidi, Antherica Art & Cosplay, EyeofSauron Designs, Fae La Blanche, Isaku, Itakichan, Lux Cosplay & Melenea, Tsuyas Cosplaywekstatt, Yui Cosplay Characters: Princess Jasmine, Female Deathwing, Spider Gwen, Bounty Hunter Rapunzel, Slave Leia Ariel, Slave Leia Rapunzel, Slave Leia Elsa, Slave Leia Tinkerbell, Velma, Mileena, Domino, Black Cat, Felicia, Nevan, Bellatrix, Poison Ivy, Playboy Bunny Ryuko, Captain America Spartan, War Machine, Aspen Matthews, Ciri, Mutsu, Eviefrye, Deathstroke, Fleur, Wondergirl, Huntress, Gambit, Ikaros, Borderlands, Female Thor, Alice in Wonderland Photographers: Joshua Paull Photography, John Haas Photography, Stuckey Media, Kevin Lin, M.G. Norris, Coldbluesky Photography, Cornelia Gillmann Heroes and Villains of Cosplay Heroes and Villains of Cosplay was originally created by Vanquish Magazine Vanquish Magazine is a leading International Glamour Magazine. Published Monthly with millions of readers worldwide. Gorgeous Glamour Lingerie Model Photos & Sexy Bikini Women Welcome to the Home of Vanquish Kittens and Kitten of the Month. Our Goal with Heroes and Villains of Cosplay was to provide a High Quality Cosplay Magazine, featuring photos and art from leading international cosplayers, covering events like comic con. To date we have only published a handful of issues but the quality of these is truly amazing and we are extremely happy. We are always collecting new photo sets and will eventually produce more. If you would like to feature your Cosplay photos or promote your patreon work. Please do feel free to contact us via the Vanquish Magazine facebook page or submit via Magsubmit.com We cover major international events such as The International Bikini Model Search and Swimsuit USA. Vanquish Magazine also has a range of Special Editions including Glamour, Entertainment, Portraits, Automotive, Cosplay, Tattoo, Gorgeous Blondes, Busty Brunettes, Girls with Guns & Christmas Specials. Vanquish has been running for about 7 years now, and has featured hundreds of photographers and thousands of models. including many famous models & photographers. Vanquish has similar photography, and many of the same photographers can be found in FHM Magazine, Maxim Magazine, Playboy Magazine, Kandy Magazine, Mancave Playbabes, and more, We do feature a lot of playboy models, united states models, european models from france, germany, italy and russia. Occasionally Vanquish Magazine will partner with a major event company to showcase a special event. Hundreds of our photographers and models have been quickly swept up by other leading brands especially Playboy.

At last, it's the star-studded roast of Harley Quinn! Nothing is off-limits, no topic is out of bounds, and no one-and we mean no one!-will escape uncathed. Harley may be the funniest person in the DC Universe, but how well can she take a joke? Plus, in a backup story illustrated by superstar artist Riley Rossmo tying into "The Joker War," Harley Quinn faces off against Punchline!

Leonor Grácias, uma das mais conhecidas e antigas Cosplayers em Portugal, apresenta o primeiro livro sobre o tema.Tudo o que há para saber para começar ou para aprimorar os cosplay (máscaras ou fantasias escolhidas). Os fatos, as personagens, as perucas, a maquiagem, os acessórios, tudo, absolutamente tudo e mais um pouco sobre como ser cosplayer.E ainda curiosidades... sobre onde nasceu o cosplay, quem são os seus protagonistas, quais os eventos mais importantes. Inclui moldes de costura, dicas práticas, etc.

From Instagram sensation Kristina Webb (@colour_me_creative) comes a completely original and unique book to inspire and unlock your creativity. Color Me Creative gives readers a firsthand look into Kristina's personal life, including her exotic upbringing and the inspirational story of how, at nineteen years old, she has become one of the most popular artists of her generation, with a following in the millions. Readers can then go on their own journey by completing the fifty creative, art-inspired challenges designed by Kristina herself. This is the perfect gift not only for artists but for anyone wanting to awaken their inner creative. Featuring Kristina's beautiful custom art throughout, Color Me Creative will help readers escape the ordinary and unlock their imagination. This book offers readers the chance to download the free Unbound app to access interactive features and bonus videos by scanning the customized icon that appears throughout the book, including never-before-seen home videos and videos of Kristina drawing.

Le guide pour booster votre marketing vidéo ! En France, plus de 80% des internautes regardent des vidéos tous les mois sur YouTube, Facebook et Instagram. Vous souhaitez créer des vidéos au rendu professionnel, sans gros moyens techniques et sans vous ruiner ? Émerger en tant que marque, entrepreneur, influenceur sur ces réseaux sociaux ? Ce guide 100% pratique est fait pour vous ! Créer une vidéo professionnelle : storytelling, scénario, matériel pour filmer, interview vidéo, plan produit ou face caméra, mouvement de caméra. Mieux communiquer sur les réseaux sociaux : vidéo carrée et sous-titrée sur Facebook, tutoriel vidéo sur YouTube, story Instagram, événements en direct. Transformer ses spectateurs en acheteurs : publicité et référencement vidéo, page de vente, analytics, relations marques/influenceurs. 48 fiches pratiques illustrées de cas concrets, de témoignages et de retours d'expérience de marques, d'entrepreneurs, d'influenceurs, de journalistes (aufeminin, RhinoShield, La Petite Épicerie, Stan Leloup, Daddy DTech, Olivier Duffez, Laurent Clause, etc.) et une formation vidéo offerte pour passer à l'action.

This book is an introduction to cosplay as a subculture and community, built around playful spaces and the everyday practices of crafting costumes, identities, and performances. Drawing on new and original ethnographic data, as well as the innovative use of arts-led research, this book adds to our understanding of a popular, global cultural practice. In turn, this pushes forward our understanding of play, fan practices, subcultures, practice-led research, and uses of urban spaces. Cosplay and the Art of Play offers a significant addition to key contemporary debates on the meaning and uses of popular culture in the 21st century, and will be of importance to students and scholars interested in communities, fandom, identity, leisure, participatory cultures, performance, and play.

With a foreword from Christopher Sabat and Sean Schemmel, Dragon Soul: 30 Years of Dragon Ball Fandom is a grand celebration of the world's greatest anime and manga and it's momentous 30th Anniversary. Join me on a global adventure in search of the 7 dragon balls, as we head west toward Japan, the birthplace of Dragon Ball. Along the way we'll meet 81 fans from 25 countries who will share their Dragon Ball story. From artists to authors, collectors to philosophers, we'll hear their Dragon Soul and discover how Dragon Ball changed their lives. Includes over 100 images. We'll meet such famous fans as Lawrence Simpson (MasakoX) from Team Four Star, Malik from Dragon Ball New Age, Salagir from Dragon Ball Multiverse, MMA fighter Marcus Brimage, YouTube celebrities SSJGoshin4, Nelson Junior (Casa do Kame), and film critic Chris Stuckmann, famous cosplayers "Living Ichigo," Atara Collis, and Jah'lon Escudero, the creators of Dragon Ball Z: Light of Hope, Twitter star @Goku, authors Patrick Galbraith, Nestor Rubio, and Vicente Ramirez, and dozens more. Joining us will be 27 professionals from 7 countries, including American voice actors Chris Sabat (Vegeta), Sean Schemmel (Goku), Chris Ayres (Freeza), Chris Rager (Mister Satan), Mike McFarland (Master Roshi), Chuck Huber (Android 17), Kyle Hebert (Son Gohan), Jason Douglas (Beerus), Chris Cason (Tenshinhan), FUNimation employees Justin Rojas, Adam Sheehan, and Rick Villa, Dragon Ball Z composer Bruce Faulconer, Dragon Ball manga editor Jason Thompson, Canadian voice actors Peter Kelamis (Goku) and Brian Drummond (Vegeta), Latin American voice actors Mario Castaneda (Goku), Rene Garcia (Vegeta), Eduardo Garza (Krillin), French voice actor Eric Legrand (Vegeta), French journalist Olivier Richard, Spanish voice actors Jose Antonio Gavira (Goku), Julia Oliva (Chichi), and manga editor David Hernando, Danish voice actors Caspar Phillipson (Goku) and Peter Secher Schmidt (Freeza), and Brazilian voice actor Wendel Bezerra (Goku). Gather your belongings, jump on your magic cloud, and embark on a grand adventure, in Dragon Soul: 30 Years of Dragon Ball Fandom!

Neste guia, saiba mais sobre os detalhes de como essa prática surgiu, ganhou popularidade e se tornou profissão para alguns apaixonados. Veja também sobre as criações e onde ocorrem os maiores festivais para conhecer esse universo mais de perto.

Dragon Ball Super: Broly, Alita, Bolti tolvajok és Love by Chance ajánló, TOP 10 modern anime film és Berserk bemutató, Übel Blatt, Blade of the Immortal, Junji Ito és Isekai mangák, tavaszi szezonajánló, Nixinke interjú, Ryugazaki Rei - Free! figura bemutató és Gunpla tutorial, ismertető a japán orosz háborúról, beszámoló a SzolnoConról és a Fantasy Expóról valamint további remek cikkek az ingyenes online AniMagazin legújabb, szűlinapi számában!

It's the no-holds-barred showdown you've been waiting for! Flintheart Glomgold, John D. Rockerduck, Magica De Spell, and the Beagle Boys join forces to destroy the McDuck fortune and Scrooge can only fight back by teaming up with more of his legendary foes, the underground Terries and Fermies! Collects IDW's Uncle Scrooge issues #13-16."

From the global authority in record-breaking comes the 11th edition of the world's best-selling videogames annual. Packed with the latest records, coolest stars and the biggest games, the Guinness World Records Gamer's Edition is the go-to bible for every gaming fan. Just ask the five million readers who've made it an international sensation! Inside you'll find amazing stats, thrilling facts, inspirational tales, lightning-quick speed-runs and dazzling photos. Read about the records behind your favorite games including Mario, Overwatch, FIFA, WWE and Rocket League, plus recap on a year of crazy Pokémon GO stories. Go behind the scenes of the world's longest-running eSports organizer. Spook yourself silly with real-life videogame mysteries. Check out the fastest videogame completions. And gaze in envy at the world's largest Zelda and Tomb Raider collections! You'll also meet gaming heroes such as the world's oldest games YouTuber at 81, a man with a real-life cyborg arm that was inspired by Deus Ex, and the kingpin of eSports fighting games. But the videogame stars don't get much bigger than DanTDM, whose Minecraft channel has been watched nearly 10 billion

times! So we're thrilled he's written a special intro just for the Guinness World Records Gamer's Edition. Speaking of heroes...grab your cape and turn to this year's special chapter featuring superhero games. It's hard to believe it's been nearly 40 years since Superman first exploded onto our consoles! So, we're celebrating with your favorite costumed crime-battlers. From Spider-Man's web-crawling to Batman's gadgetry, they're just as powerful in pixels as they are in the movies. So, whether you want to know who scored the fastest goal in FIFA or achieved the fastest speed-run of Final Fantasy XV, or just want to see the world's biggest Game Boy, this is the book for you!

From writer, producer, and actor best known as "Murr" on the hit television shows *Impractical Jokers* and *The Misery Index*, James S. Murray, and co-writer Darren Wearmouth, comes *The Stowaway*, a suspenseful masterpiece that leaves a cruise ship stranded at sea with a serial killer hiding aboard. Two years ago, Maria Fontana, the head of the Psychology Department at Columbia University, sat on a jury for one of the most depraved cases ever to pass through the hallowed halls of City Hall. Wyatt Butler, an antique watch restorer and alleged serial killer, was portrayed in the courtroom as a brutal monster. But Maria had to make the tough choice. In good conscience, she couldn't convict him based purely on circumstantial evidence, and her deciding vote set Wyatt Butler free. The media soon outed her as the lone juror and her successful and quaint life was turned upside down. The victims of Wyatt's ritualistic killings never forgave her either. Now, she and her family have decided to take a vacation to get away from everything: a two-week-long transatlantic cruise. Nothing, and nobody should be able to bother her there. With her two twins and her fiancé Steve, she is set to put the past behind her as soon as the ship leaves port. But when a passenger mysteriously disappears, Maria is left to wonder if maybe this was no coincidence. When another passenger is discovered brutally murdered in a similar way to Butler's ritualistic MO, the ship goes on lockdown.

Maria, one of only twelve people in the world with intimate knowledge of the case, faces a perilous ticking clock. Is it a copycat? Or is she trapped on board with the bloodthirsty maniac she chose to set free?

The Omega Rangers try to reach the Spectrum II, but Drakkon has other plans that will cost them dearly. After the shocking events of last issue, the Emyreals add to their ranks before being called back to do their master's bidding. As a departing gift they unleash their full might on the alien planet. If the Omega Rangers can survive, they'll find themselves stranded without hope of survival. Can they fight their own insecurities and deepest fears long enough to find a way out?

Edison Crane's not content being the world's smartest man and most successful businessman -- his brilliant mind needs constantly challenged. He's a Nobel Prize-winning scientist, genius composer, Olympic athlete and an expert in the occult, and now international governments are calling on him to fix problems they just can't handle. *Collects Prodigy 1-6.*

No one was ever born less suited to ruling than Rissa, the thorn of the seelie realm--a half-fae so wild she's spent the better part of a hundred years in the woods. For all her flaws, she's the last of the high court bloodline, and the southern king seems to think that's reason enough to slap a crown on her feathered head. He needs her to unify the seelie forces. She needs him to forget about that nonsense. In an effort to aid her people without condemning herself to a lifetime of misery, she sets off on a journey to find the one person with a stronger claim to the throne than hers: the cursed prince. Sealed in the mountains of the Wilderness, under many spells, the heir of the first seelie queen is the only royal strong enough to protect the fae lands from their immortal invaders. Surviving the untamed tribes and awakening a thousand-year-old prince seem a lot easier than ruling an entire kingdom where everyone hates her very nature. And her choices won't come without consequences.