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2B0 - RACHAEL BEST

Exquisite drawings of locomotives, carriages, and stations offering unparalleled insight into the design and operation of the British railway system.

This book provides a detailed study of technical drawing and machine design to acquaint students with the design, drafting, manufacture, assembly of machines and their components. The book explains the principles and methodology of converting three-dimensional engineering objects into orthographic views drawn on two-dimensional planes. It describes various types of sectional views which are adopted in machine drawing as well as simple machine components such as keys, coters, threaded fasteners, pipe joints, welded joints, and riveted joints. The book also illustrates the principles of limits, fits and tolerances and discusses geometrical tolerances and surface textures with the help of worked-out examples. Besides, it describes assembly methods and drafting of power transmission units and various mechanical machine parts of machine tools, jigs and fixtures, engines, valves, etc. Finally, the text introduces computer aided drafting (CAD) to give students a good start on professional drawing procedure using computer. **KEY FEATURES :** Follows the International Standard Organization (ISO) code of practice for drawing. Includes a large number of dimensioned illustrations and worked-out examples to explain the design and drafting process of various machines and their components. Contains chapter-end exercises to help students develop their design and drawing skills. This book is designed for degree and diploma students of mechanical, production, automobile, industrial and chemical engineering. It is also useful for mechanical draftsmen and designers.

About the Book: Written by three distinguished authors with ample academic and teaching experience, this textbook, meant for diploma and degree students of Mechanical Engineering as well as those preparing for AMIE examination, incorporates the latest st

Updated for the latest database management systems -- including MySQL 6.0, Oracle 11g, and Microsoft's SQL Server 2008 -- this introductory guide will get you up and running with SQL quickly. Whether you need to write database applications, perform administrative tasks, or generate reports, Learning SQL, Second Edition, will help you easily master all the SQL fundamentals. Each chapter presents a self-contained lesson on a key SQL concept or technique, with numerous illustrations and annotated examples. Exercises at the end of each chapter let you practice the skills you learn. With this book, you will: Move quickly through SQL basics and learn several advanced features Use SQL data statements to generate, manipulate, and retrieve data Create database objects, such as tables, indexes, and constraints, using SQL schema statements Learn how data sets interact with queries, and understand the importance of subqueries Convert and manipulate data with SQL's built-in functions, and use conditional logic in data statements Knowledge of SQL is a must for interacting with data. With Learning SQL, you'll quickly learn how to put the power and flexibility of this language to work.

Designed as a text for the undergraduate students of all branches of engineering, this compendium gives an opportunity to learn and apply the popular drafting software AutoCAD in designing projects. The textbook is organized in three comprehensive parts. Part I (AutoCAD) deals with the basic commands of AutoCAD, a popular drafting software used by engineers and architects. Part II (Projection Techniques) contains various projection techniques used in engineering for technical drawings. These techniques have been explained with a number of line diagrams to make them simple to the students. Part III (Descriptive Geometry), mainly deals with 3-D objects that require imagination. The accompanying CD contains the animations using creative multimedia and PowerPoint presentations for all chapters. In a nutshell, this textbook will help students maintain their cutting edge in the professional job market. **KEY FEATURES :** Explains fundamentals of imagination skill in generic and basic forms to crystallize concepts. Includes chapters on aspects of technical drawing and AutoCAD as a tool. Treats problems in the third angle as well as first angle methods of projection in line with the revised code of Indian Standard Code of Practice for General Drawing. This collection contains 131 papers presented at the Sixth Construction Congress, held in Orlando,

Florida, February 20-22, 2000.

A practical introduction to this model-based formal method, containing a broad range of illustrative examples.

This new edition provides step-by-step instruction on modern 3D graphics shader programming in OpenGL with Java, along with its theoretical foundations. It is appropriate both for computer science graphics courses, and for professionals interested in mastering 3D graphics skills. It has been designed in a 4-color, "teach-yourself" format with numerous examples that the reader can run just as presented. Every shader stage is explored, from the basics of modeling, textures, lighting, shadows, etc., through advanced techniques such as tessellation, normal mapping, noise maps, as well as new chapters on simulating water, stereoscopy, and ray tracing. **FEATURES** Covers modern OpenGL 4.0+ shader programming in Java, with instructions for both PC/Windows and Macintosh Illustrates every technique with running code examples. Everything needed to install the libraries, and complete source code for each example Includes step-by-step instruction for using each GLSL programmable pipeline stage (vertex, tessellation, geometry, and fragment) Explores practical examples for modeling, lighting and shadows (including soft shadows), terrain, water, and 3D materials such as wood and marble Adds new chapters on simulating water, stereoscopy, and ray tracing with compute shaders Explains how to optimize code with tools such as Nvidia's Nsight debugger Includes companion files with code, object models, figures, and more

Applied Linear Statistical Models 5e is the long established leading authoritative text and reference on statistical modeling. For students in most any discipline where statistical analysis or interpretation is used, ALSM serves as the standard work. The text includes brief introductory and review material, and then proceeds through regression and modeling for the first half, and through ANOVA and Experimental Design in the second half. All topics are presented in a precise and clear style supported with solved examples, numbered formulae, graphic illustrations, and "Notes" to provide depth and statistical accuracy and precision. Applications used within the text and the hallmark problems, exercises, and projects are drawn from virtually all disciplines and fields providing motivation for students in virtually any college. The Fifth edition provides an increased use of computing and graphical analysis throughout, without sacrificing concepts or rigor. In general, the 5e uses larger data sets in examples and exercises, and where methods can be automated within software without loss of understanding, it is so done.

As the founder of the very first desktop publishing company (PageLab) and the publisher of Before and After magazine, John McWade knows graphics. He also knows business--and the depth of that knowledge comes through in every page of this handsome primer on creating effective business graphics! In these pages, a master of the medium shows you how to use today's tools to create business graphics that communicate your business's identity in a variety of forms. From creating charts, graphs, calendars, and maps to designing newsletters, creating various types of stationery, coming up with an identity, using photos to convey a message, and creating gift certificates, Yellow Pages ads, coupons, forms, and more, this elegantly designed volume shows you how to present your business to the world graphically. Best of all, you'll discover how to think visually--ensuring that your perceptions of your business are the world's perception of your business through the effective use of business graphics.

Strengthen family and community engagement to promote equity and increase student success! When schools, families, and communities collaborate and share responsibility for students' education, more students succeed in school. Based on 30 years of research and fieldwork, this fourth edition of a bestseller provides tools and guidelines to use to develop more effective and equitable programs of family and community engagement. Written by a team of well-known experts, this foundational text demonstrates a proven approach to implement and sustain inclusive, goal-oriented programs. Readers will find: Many examples and vignettes Rubrics and checklists for implementation of plans CD-ROM complete with slides and notes for workshop presentations

This Book Provides A Systematic Account Of The Basic Principles Involved In Engineering Drawing. The Treatment Is Based On The First Angle Projection. Salient Features: * Nomography Explained In

Detail. * 555 Self-Explanatory Solved University Problems. * Step-By-Step Procedures. * Side-By-Side Simplified Drawings. * Adopts B.I.S. And I.S.O. Standards. * 1200 Questions Included For Self Test. The Book Would Serve As An Excellent Text For B.E., B.Tech., B.Sc. (Ap. Science) Degree And Diploma Students Of Engineering. Amie Students Would Also Find It Extremely Useful.

Designed for the core course on Workshop Practice offered to all first-year diploma and degree level students of engineering, this book presents clear and concise explanation of the basic principles of manufacturing processes and equips students with overall knowledge of engineering materials, tools and equipment commonly used in the engineering field. The book describes the general principles of different workshop processes such as primary and secondary shaping processes, metal joining methods, surface finishing and heat treatment. The workshop processes covered also include the hand-working processes such as benchwork, fitting, arc welding, sheet metal work, carpentry, blacksmithy and foundry. It also explains the importance of safety measures to be followed in workshop processes and details the procedure of writing the records of the practices. The tools and equipment used in each hand-working process are enumerated before elaborating the process. Finally, the book discusses the machining processes such as turning operations, the cutting tools and the tools used for measuring and marking, and explains the working principle of Engine Lathe. An appendix for advanced level practice and assessment of work has also been included. New to This Edition : A separate chapter on Plumbing as per the revised syllabus of Indian Universities Method for sketching isometric single line piping layout Neatly-drawn illustrations and examples on Plumbing Key Features : Follows the International Standard Organization (ISO) code of practice for drawings. Includes a large number of illustrations to explain the methods and processes discussed. Contains chapter-end questions for viva voce test and exercises for making models.

Knowmads are nomadic knowledge workers --creative, imaginative, and innovative people who can work with almost anybody, anytime, and anywhere. The jobs associated with 21st century knowledge and innovation workers have become much less specific concerning task and place, but require more value-generative applications of what they know. The office as we know it is gone. Schools and other learning spaces will follow next. This book explores the future of learning, work and how we relate with each other in a world where we are now asked to design our own futures. Key topics covered include: reframing learning and human development; required skills and competencies; rethinking schooling; flattening organizations; co-creating learning; and new value creation in organizations. In this volume, nine authors from three continents, ranging from academics to business leaders, share their visions for the future of learning and work. Educational and organizational implications are uncovered, experiences are shared, and the contributors explore what it's going to take for individuals, organizations, and nations to succeed in Knowmad Society.

This book introduces theories, methods and applications of density ratio estimation, a newly emerging paradigm in the machine learning community.

The latest ideas in machine analysis and design have led to a major revision of the field's leading handbook. New chapters cover ergonomics, safety, and computer-aided design, with revised information on numerical methods, belt devices, statistics, standards, and codes and regulations. Key features include: *new material on ergonomics, safety, and computer-aided design; *practical reference data that helps machines designers solve common problems--with a minimum of theory. *current CAS/CAM applications, other machine computational aids, and robotic applications in machine design. This definitive machine design handbook for product designers, project engineers, design engineers, and manufacturing engineers covers every aspect of machine construction and operations. Voluminous and heavily illustrated, it discusses standards, codes and regulations; wear; solid materials, seals; flywheels; power screws; threaded fasteners; springs; lubrication; gaskets; coupling; belt drive; gears; shafting; vibration and control; linkage; and corrosion.

Learn OpenGL will teach you the basics, the intermediate, and tons of advanced knowledge, using modern (core-profile) OpenGL. The aim of this book is to show you all there is to modern OpenGL in an easy-to-understand fashion, with clear examples and step-by-step instructions, while also pro-

viding a useful reference for later studies.

This book provides a detailed study of geometrical drawing through simple and well-explained worked-out examples. It is designed for first-year engineering students of all branches. The book is divided into seven modules. A topic is introduced in each chapter of a module with brief explanations and necessary pictorial views. Then it is discussed in detail through a number of worked-out examples, which are explained using step-by-step procedure and illustrating drawings. Module A covers the fundamentals of manual drafting, lettering, freehand sketching and dimensioning of views. Module B describes two-dimensional drawings like geometrical constructions, conics, miscellaneous curves and scales. Three-dimensional drawings, such as projections of points, lines, plane lamina, geometrical solids and sections of them are well explained in Module C. Module D deals with intersection of surfaces and their developments. Drawing of pictorial views is illustrated in Module E, which includes isometric projection, oblique projection and perspective projections. Module F covers the fundamentals of machine drawing. Finally, in Module G the book introduces computer-aided drafting (CAD) to make the readers familiar with the state-of-the-art techniques of drafting. Key Features : Follows the International Standard Organization (ISO) code of practice for drawing. Includes a large number of dimensioned illustrations, worked-out examples, and university questions and answers to explain the geometrical drawing process. Contains chapter-end exercises to help students develop their drawing skills.

Mechanical Vibrations: Theory and Applications takes an applications-based approach at teaching students to apply previously learned engineering principles while laying a foundation for engineering design. This text provides a brief review of the principles of dynamics so that terminology and notation are consistent and applies these principles to derive mathematical models of dynamic mechanical systems. The methods of application of these principles are consistent with popular Dynamics texts. Numerous pedagogical features have been included in the text in order to aid the student with comprehension and retention. These include the development of three benchmark problems which are revisited in each chapter, creating a coherent chain linking all chapters in the book. Also included are learning outcomes, summaries of key concepts including important equations and formulae, fully solved examples with an emphasis on real world examples, as well as an extensive exercise set including objective-type questions. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. The second edition of Flight Stability and Automatic Control presents an organized introduction to the useful and relevant topics necessary for a flight stability and controls course. Not only is this text presented at the appropriate mathematical level, it also features standard terminology and nomenclature, along with expanded coverage of classical control theory, autopilot designs, and modern control theory. Through the use of extensive examples, problems, and historical notes, author Robert Nelson develops a concise and vital text for aircraft flight stability and control or flight dynamics courses.

Architectural Graphics focuses on the techniques, methodologies, and graphic tools used in conveying architectural ideas. The book takes a look at equipment and materials, architectural drafting, and architectural drawing conventions. Discussions focus on drawing pencils, technical drawing pens, set squares/templates, circle templates/compasses, line weight/line types, drafting technique, drawing circular elements, floor plan, doors and windows in plan, stairs, wall indications, plan grids, and site boundaries. The manuscript examines rendition of value and context and graphic symbols and lettering. Topics include tonal values, media and techniques, value/texture rendition, material rendition, shades and shadows, people, furniture, graphic representation symbols, and hand lettering. The text explores freehand drawing and architectural presentations, including freehand sketching, graphic diagramming, and sketching equipment. The publication is a valuable reference for architects interested in doing further studies in architectural graphics.

Don't simply show your data—tell a story with it! Storytelling with Data teaches you the fundamentals of data visualization and how to communicate effectively with data. You'll discover the power of storytelling and the way to make data a pivotal point in your story. The lessons in this illuminative text are grounded in theory, but made accessible through numerous real-world examples—ready for immediate application to your next graph or presentation. Storytelling is not an inherent skill, especially when it comes to data visualization, and the tools at our disposal don't make it any easier. This book demonstrates how to go beyond conventional tools to reach the root of your data, and how to use your data to create an engaging, informative, compelling story. Specifically, you'll learn how to: Understand the importance of context and audience Determine the appropriate type of graph for your situation Recognize and eliminate the clutter clouding your infor-

mation Direct your audience's attention to the most important parts of your data Think like a designer and utilize concepts of design in data visualization Leverage the power of storytelling to help your message resonate with your audience Together, the lessons in this book will help you turn your data into high impact visual stories that stick with your audience. Rid your world of ineffective graphs, one exploding 3D pie chart at a time. There is a story in your data—Storytelling with Data will give you the skills and power to tell it!

This book is written strictly for the first and second semester diploma students of engineering chemistry according to the revised syllabus. It aims to provide a thorough understanding of the chemical concepts, theories and principles in Engineering Chemistry in a clear and concise manner, so that the average students are able to grasp the intricacies of the subject. Explaining general concepts of atomic structure and chemical bond, the book covers all advanced topics such as acid-base theory, concentration of solutions, electrochemistry, corrosion, metallurgy, hydrocarbons, sources of water and its treatment, lubricants and adhesives, fuel, polymer and environmental chemistry. Each theoretical concept is well supported by illustrative examples. Besides, the book provides a large number of solved problems to reinforce the theoretical understanding of concepts. Each chapter contains glossary terms and provides short questions and long questions for practice. Previous year question papers and model questions with answers are appended at the end of the book to help students ace in examinations.

This book, in its third edition, continues to focus on the basics of civil engineering and engineering mechanics to provide students with a balanced and cohesive study of the two areas (as needed by them in the beginning of their engineering education). A basic undergraduate textbook for the first-year students of all branches of engineering, this book is specifically designed to conform to the syllabus of Visvesvaraya Technological University (VTU). Imparting the basic knowledge in various facets of civil engineering and the related engineering structures and infrastructure such as buildings, roads, highways, dams and bridges, the third edition covers the engineering mechanics portion in eleven chapters. Each chapter introduces the concepts to the reader, stepwise. Providing a wealth of practice examples, the book emphasizes the importance of building strong analytical skills. Practice problems, at the end of each chapter, give students an opportunity to absorb concepts and hone their problem-solving skills. The book comes with a companion CD containing the software developed using MS-Excel, to work out the problems on Forces, Centroid, Friction and Moment of Inertia. The use of this software will enable the students to understand the concepts in a relatively better way. NEW TO THIS EDITION • Introduces a chapter on Kinematics as per the revised Civil Engineering syllabus of VTU • Updates with the latest examination Question Papers, including the one held in the month of December 2013

Chemical reaction engineering is concerned with the exploitation of chemical reactions on a commercial scale. Its goal is the successful design and operation of chemical reactors. This text emphasizes qualitative arguments, simple design methods, graphical procedures, and frequent comparison of capabilities of the major reactor types. Simple ideas are treated first, and are then extended to the more complex.

This book provides a detailed study of geometrical drawing through simple and well-explained worked-out examples and exercises. This book is designed for students of first year Engineering Diploma course, irrespective of their branches of study. The book is divided into seven modules. Module A covers the fundamentals of manual drafting, lettering, freehand sketching and dimensioning of views. Module B describes two-dimensional drawings like geometrical constructions, conics, miscellaneous curves and scales. Three-dimensional drawings, such as projections of points, lines, plane lamina, geometrical solids and their different sections are well-explained in Module C. Module D deals with intersection of surfaces and their developments. Drawing of pictorial views is illustrated in Module E, which includes isometric projection, oblique projection and perspective projections. The fundamentals of machine drawing are covered in Module F. Finally, in Module G, the book introduces computer-aided drafting (CAD) to make the readers familiar with the state-of-the-art techniques of drafting. KEY FEATURES : Follows the International Standard Organization (ISO) code of practice for drawing. Includes a large number of dimensioned illustrations, worked-out examples, and Polytechnic questions and answers to explain the geometrical drawing process. Contains chapter-end exercises to help students develop their drawing skills.

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." —Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika An Introduction to Numerical Methods and

Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

Roxy Peck, Chris Olsen and Jay Devore's new edition uses real data and attention-grabbing examples to introduce students to the study of statistical output and methods of data analysis. Based on the best-selling STATISTICS: THE EXPLORATION AND ANALYSIS OF DATA, Fifth Edition, this new INTRODUCTION TO STATISTICS AND DATA ANALYSIS, Second Edition integrates coverage of the graphing calculator and includes expanded coverage of probability. Traditional in structure yet modern in approach, this text guides students through an intuition-based learning process that stresses interpretation and communication of statistical information. Conceptual comprehension is cemented by the simplicity of notation—frequently substituting words for symbols. Simple notation helps students grasp concepts. Hands-on activities and Seeing Statistics applets in each chapter allow students to practice statistics firsthand.

A brand-new edition of the popular introductory textbook that explores how computer hardware, software, and networks work Computers are everywhere. Some are highly visible, in laptops, tablets, cell phones, and smart watches. But most are invisible, like those in appliances, cars, medical equipment, transportation systems, power grids, and weapons. We never see the myriad computers that quietly collect, share, and sometimes leak personal data about us. Governments and companies increasingly use computers to monitor what we do. Social networks and advertisers know more about us than we should be comfortable with. Criminals have all-too-easy access to our data. Do we truly understand the power of computers in our world? In this updated edition of Understanding the Digital World, Brian Kernighan explains how computer hardware, software, and networks work. Topics include how computers are built and how they compute; what programming is; how the Internet and web operate; and how all of these affect security, privacy, property, and other important social, political, and economic issues. Kernighan touches on fundamental ideas from computer science and some of the inherent limitations of computers, and new sections in the book explore Python programming, big data, machine learning, and much more. Numerous color illustrations, notes on sources for further exploration, and a glossary explaining technical terms and buzzwords are included. Understanding the Digital World is a must-read for readers of all backgrounds who want to know more about computers and communications.

Designed for the undergraduate students of mechanical engineering and allied branches, this book serves as a bridge between the study of the basic processes and their application in production industries. This book covers two similar fundamental processes—foundry and welding—in a single volume. The chapters of the book are grouped in seven modules. A separate module is devoted to introduce the preliminaries of the two areas namely casting and joining processes. Miscellaneous welding and allied processes, including the modern methods and thermal cutting, conventional sand mould casting, special and modern casting methods, conventional metal joining processes and theory of solidification of metal, its metallurgy, defects in castings and casting design procedure are covered in the book. The theory of each process is explained with the help of simple line sketches which can be easily reproduced by a student at the time of examination. Enough worked out examples and problems are given for practice, especially in the design areas. At the end of each chapter, sufficient number of review questions are given as exercise.

The fourth edition of the Handbook of Human Factors and Ergonomics has been completely revised and updated. This includes all existing third edition chapters plus new chapters written to cover new areas. These include the following subjects: Managing low-back disorder risk in the workplace Online interactivity Neuroergonomics Office ergonomics Social networking HF&E in motor vehicle transportation User requirements Human factors and ergonomics in aviation Human factors in ambient intelligent environments As with the earlier editions, the main purpose of this handbook is to

serve the needs of the human factors and ergonomics researchers, practitioners, and graduate students. Each chapter has a strong theory and scientific base, but is heavily focused on real world applications. As such, a significant number of case studies, examples, figures, and tables are included to aid in the understanding and application of the material covered.

A concise introduction to the basics of open access, describing what it is (and isn't) and showing that it is easy, fast, inexpensive, legal, and beneficial. The Internet lets us share perfect copies of our work with a worldwide audience at virtually no cost. We take advantage of this revolutionary opportunity when we make our work "open access": digital, online, free of charge, and free of most copyright and licensing restrictions. Open access is made possible by the Internet and copyright-holder consent, and many authors, musicians, filmmakers, and other creators who depend on royalties are understandably unwilling to give their consent. But for 350 years, scholars have written peer-reviewed journal articles for impact, not for money, and are free to consent to open access without losing revenue. In this concise introduction, Peter Suber tells us what open access is

and isn't, how it benefits authors and readers of research, how we pay for it, how it avoids copyright problems, how it has moved from the periphery to the mainstream, and what its future may hold. Distilling a decade of Suber's influential writing and thinking about open access, this is the indispensable book on the subject for researchers, librarians, administrators, funders, publishers, and policy makers.

Specifically designed as an introduction to the exciting world of engineering, **ENGINEERING FUNDAMENTALS: AN INTRODUCTION TO ENGINEERING** encourages students to become engineers and prepares them with a solid foundation in the fundamental principles and physical laws. The book begins with a discovery of what engineers do as well as an inside look into the various areas of specialization. An explanation on good study habits and what it takes to succeed is included as well as an introduction to design and problem solving, communication, and ethics. Once this foundation is established, the book moves on to the basic physical concepts and laws that students will encounter regularly. The framework of this text teaches students that engineers apply physical and chemical laws and principles as well as mathematics to design, test, and supervise the production of mil-

lions of parts, products, and services that people use every day. By gaining problem solving skills and an understanding of fundamental principles, students are on their way to becoming analytical, detail-oriented, and creative engineers. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Join all the characters in our book on a wonderful journey as they fly your little one to sleep!

Based on a 15-year successful approach to teaching aircraft flight mechanics at the US Air Force Academy, this text explains the concepts and derivations of equations for aircraft flight mechanics. It covers aircraft performance, static stability, aircraft dynamics stability and feedback control.

Management Information Systems provides comprehensive and integrative coverage of essential new technologies, information system applications, and their impact on business models and managerial decision-making in an exciting and interactive manner. The twelfth edition focuses on the major changes that have been made in information technology over the past two years, and includes new opening, closing, and Interactive Session cases.