
Read Book Dragon Heir

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7A6 - TORRES HOLLAND

Trapped in the dangerous game of Heir Apparent, Giannine is forced to obtain a magic ring, find stolen treasure, solve the dwarf's stupid riddles, and slay a dragon--among other challenges--in order to survive. 20,000 first printing.

A cold, unfeeling dragon shifter CEO + mysterious woman on the run who perks up his dragon's interest = action, adventure, heart-wrenching romance and an HEA guaranteed to satisfy you! Matthew Lennox's entire life was driven by one thing: Lennox Corporation. Now that he was taking over as CEO, nothing was going to stop him from making the family company an even bigger success. But, when a mysterious woman arrives in town and captures his and his dragon's attention, he realizes that she's the one: his mate, and he'd do anything to make her his. Catherine Archer is running away from her past and those trying to hurt her. She knows she needs to keep her head down and falling for a dragon shifter isn't exactly keeping a low profile. She needs to resist him, for his and her sake, but can she ignore her heart?

Getting pregnant was something Tamara didn't ever really expect. But when she agrees to be the surrogate mother of a wealthy client, and for a hefty sum, she decides to accept. But what she doesn't realize is that the client is a billionaire dragon shifter, a man reclusive and enigmatic, but gorgeous as sin, with eyes that seem to pierce her very soul. This dragon shifter is determined to have an heir to his empire, and for that task he has chosen Tamara to bear his child. She's more than just a suitable candidate. She's the woman he's fallen in love with, one who doesn't even know it. And he's going to claim her as his own mate. She won't just be the mother of his child... He'll make her his loving, dragon's mate... forever. Dragon's Heir is a sexy, steamy, full-length paranormal dragon shifter romance from Gena Callahan, that features an alpha dragon shifter determined to do whatever it takes to get the woman he loves, a happily ever after, and a little dragon shifter heir.

Over 900 pages of dystopian fantasy. Odin's realm and the Nine Worlds clash with the Celtic gods in an unforgettable trilogy. Dragon's Call After her Celtic kin proved too big a bunch of bastards to bother with, Rowan sought solace among witches. After the Breaking, not much was left. I assumed it was a case of magic gone bad—until I discovered my goddess mother had broken the world. She didn't like it that I'd turned my back on the pantheon. My long tenure among witches rubbed salt into the wound. After a confrontation where Mommy Dearest fessed up—and lacked the decency to bat an eyelash about the widespread destruction she'd caused—I was digesting what to do next when a dragon showed up. Yes. A dragon. I was grateful for the help. And suspicious as hell. Why a

dragon? Why here and why now? More importantly, why was he—she?—helping me? Part of me didn't want to know, and another part was certain I'd find out anyway. Dragon's Blood After discovering she's half dragon, Rowan figures it can't be any worse than being related to the Celts. That's the thing about assumptions, though. They come round and bite you in the ass. I'd rather fight than study, but I'm stuck poring over dusty scrolls. I promised I'd learn about the dragon part of my magic, but I'm having a hell of a hard time believing there's some concealed strain of power just waiting for me to kindle it. Meanwhile, my friends the witches are playing fast and loose with remaining hidden. My Celtic kin won't bother them anymore—at least I don't think they will. But far worse things rove Earth than the Celtic gods. The Breaking has developed an energy all its own. The longer it runs wild, the harder it will be to contain. Soon, very soon, no magic in the Nine Worlds will be enough to counteract it. Once that happens, the few remaining mortals will go first, but the rest of us won't be far behind them. Dragon's Heir Rowan hasn't made a dent in coming to terms with her black-to-his bones dragon father when she gets pregnant. The dragon-child isn't even here yet, but everyone's already fighting over his future. I'm being pulled nine ways at once. Brand new mating. Brand new pregnancy. Stronger magic than I'm used to. The Nine Worlds are failing. Rot that began on Earth has spread to Vanenheim. Odin knows more than he's telling us, and no one has any interest in working together. The only thing everybody has in common is a sudden, weird fascination with my baby. The dragons want him raised on Fire Mountain. The Celts want us in Inverlochy Castle with them. Hel hasn't weighed in, but I bet she'd like to see her grandson in Niflheim where she can dandle him on her knees every day. If it weren't for the catastrophe looming over our heads, Bjorn and I would escape to a distant borderworld and never look back. It's always an option. Good to preserve as many of those as possible. Keep your fingers crossed for me. And my son. See you on the other side.

Earth. 1996. It's not an alien invasion--it's a homecoming. Sixty-five million years ago, while titanic dinosaurs roamed the earth, the Efilu created an advanced civilization full of technological marvels. In the face of worldwide catastrophe, the Efilu fled to the stars, leaving a devastated planet behind them. As they migrated across the galaxy, Efilu civilization flourished. When disaster strikes again as a mysterious plague, the interstellar ship ReQam is sent back to their planet of origin, in search of untainted materials to create a cure. The ReQam's archaeologist, Vit Na, feels unsure of her role in the expedition. Then the Efilu discover their homeworld now thrives, dominated by mammals. Strangely, these animals have evolved to resemble the Efilu in shape and culture. As human civilization mirrors their own in odd and disturbing ways, Vit Na's archaeology training becomes vital to the mission. If this cosmic pandemic--or humanity--have been engineered, there may be dire conse-

quences for Earth. Worse, there may be enemies among the crew. Deciding who to trust may be Vit Na's biggest challenge of all.

Rowan hasn't made a dent in coming to terms with her black-to-his bones dragon father when she gets pregnant. The dragon-child isn't even here yet, but everyone's already fighting over his future. The third (and last) book in a magic-laced, fast-paced, fantasy trilogy. With dragons. I'm being pulled nine ways at once. Brand new mating. Brand new pregnancy. Stronger magic than I'm used to. The Nine Worlds are failing. Rot that began on Earth has spread to Vanaheim. Odin knows more than he's telling us, and no one has any interest in working together. The only thing everybody has in common is a sudden, weird fascination with my baby. The dragons want him raised on Fire Mountain. The Celts want us in Inverloch Castle with them. Hel hasn't weighed in, but I bet she'd like to see her grandson in Niflheim where she can dandle him on her knees every day. If it weren't for the catastrophe looming over our heads, Bjorn and I would escape to a distant borderworld and never look back. It's always an option. Good to preserve as many of those as possible. Keep your fingers crossed for me. And my son. See you on the other side.

The covenant that was meant to keep the wizard wars at bay has been stolen, and Trinity must prepare for attack. Everyone is doing their part -- Seph is monitoring the Weirwalls; Jack and Ellen are training their ghostly army; even Anaweir Will and Fitch are setting booby traps around the town's perimeter. But to Jason Haley, it seems like everyone wants to keep him out of the action. He may not be the most powerful wizard in Trinity, but he's prepared to fight for his friends. When Jason finds a powerful talisman --a huge opal called the Dragonheart--buried in a cave, his role takes on new importance. The stone seems to sing to Jason's very soul -- showing him that he is meant for more than anyone guessed. Trinity's guardians take the stone away after they realize that it may be a weapon powerful enough to save them all. Without any significant power of his own, and now without the stone, what can Jason possibly do to help the people he cares about -- and to prove his mettle?/DIV Madison Moss can feel the beating heart of the opal, too. The desire for it surges through her, drawing her to it. But Maddie has other things besides the Dragonheart on her mind. She has a secret. Ever since absorbing the magical blow that was meant to kill Seph, she's been leaking dark powers. Although Maddie herself is immune to magic, what would her friends think if they knew what kind of evil lay within her? Trinity's enemies are as enthusiastic about her powers as she is frightened. They think they can use her to get to the Dragonheart -- and they'll use anyone Maddie cares about to make her steal the stone for them. Moral compasses spin out of control as a final battle storms through what was once a sanctuary for the gifted. With so much to lose, what will Jason and Maddie be willing to fight for -- and what will they sacrifice? Every man is for himself in this thrilling conclusion to the Heir trilogy./DIV

The Efilu archeologist, Vit Na, is a misfit among her crew. En route to Fitu, their planet of origin, the Efilu research vessel, ReQam's important jobs have been assigned to specialists, scientists and soldiers. Were it not for her intimate relationship with High Commander Tur, her Synesprit, she would not have been on this expedition at all. The ship's complement arrives to a world they never expected, a world no longer their own. When the invincible ReQam is crippled by the new inhabitants, Tur's crew is stranded thousands of light years from home. As far as anyone knew, all Fitu's abandon, indigenous life forms perished 65 million years ago along with The Keepers, followers of

the ancient mystic, Dragon. Due to her petite size, for she is nearly as small as the biped mammals they contend with, Vit Na is conscripted as an infiltrator, and deployed among the hostile mammals who have evolved to resemble the Efilu. It soon becomes clear that the vital resource for which Tur's seeks was intentionally tainted to draw the Efilu back to this strange world. Vit Na finds herself uniquely prepared to serve as desperately needed advocate to the crafty mammals who filled that vacant, Efilu niche and are now in jeopardy. Who would have guessed that a daughter of noble house Kemit would be destined to defend vermin, long believed extinct after the Efilu Exodus from a world now called Earth?

Read the complete Heir Chronicles in this omnibus edition! Three boys, three talismans, one destiny. In this page-turning collection featuring *The Warrior Heir*, *The Wizard Heir*, *The Dragon Heir*, *The Enchanter Heir*, and *The Sorcerer Heir*, Cinda Williams Chima explores what it means to be different, what's worth fighting for, and what's worth dying for.... Dark forces are after a boy who is heir to a dangerous legacy. A girl grapples with evil within. A seventeen-year-old is a deadly assassin, and a wild child uncovers a mystery. The Wizards and Warriors, Seers, Enchanters, and Sorcerers must keep their fragile peace despite all that would break it. The answers they need lie buried in the tragedies of the past -- the question is whether they can survive long enough to unearth them.

The delicate peace between Wizards and the underguilds (Warriors, Seers, Enchanters, and Sorcerers) still holds by the thinnest of threads, but powerful forces inside and outside the guilds threaten to sever it completely. Emma and Jonah are at the center of it all. Brought together by their shared history, mutual attraction, and a belief in the magic of music, they now stand to be torn apart by new wounds and old betrayals. As they struggle to rebuild their trust in each other, Emma and Jonah must also find a way to clear their names as the prime suspects in a series of vicious murders. It seems more and more likely that the answers they need lie buried in the tragedies of the past. The question is whether they can survive long enough to unearth them. Old friends and foes return as new threats arise in this stunning and revelatory conclusion to the beloved and bestselling Heir Chronicles series.

In a world where the supernatural and science reign supreme, a half-breed rises in the dark to bring light to a world that is close to seeing death by the hands of the King. Sarah is the prophesied woman who will protect her world from the rising tide of an army of blood frenzy killers. Vampires. She must also face a blood feud between her family and that of the second oldest Clan, that has lasted for nearly two centuries, and put an end to it once and for all.

In a world beyond time, the Palindrake family rules the rocky kingdom of Caradore, their right ordained by their allegiance to the power of the sea. But war came to them, and defeat at the hands of the king of Fire. For generations the Palindrake Lords served the god of Fire. But now, five lifetimes later, the Palindrake heir, Vlraven V, has a twin sister, a woman who embodies their inheritance of power in a way that no wife ever could. The tidal power in their blood draws them to each other, into a forbidden passion that could sweep away the bonds of fire placed upon the oceanic magic of the sea, and free Caradore from its long imprisonment. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Challenged to prove his worth, Theodore Kurita, heir apparent to the Draconis Combine, begins a

twenty-year odyssey of lethal encounters and narrow escapes, at the end of which he must confront his worst enemy--his own father. Original.

Police Detective Harry Lyon is caught in a whirlwind of terror that threatens to sweep away not only him but his partner and everyone he loves.

After her Celtic kin proved too big a bunch of bastards to bother with, Rowan sought solace among witches. The first book in a magic-laced, fast-paced fantasy trilogy. With dragons. After the Breaking, not much was left. I assumed it was a case of magic gone bad--until I discovered my goddess mother had broken the world. She didn't like it that I'd turned my back on the pantheon. My long tenure among witches rubbed salt into the wound. After a confrontation where Mommy Dearest fessed up--and lacked the decency to bat an eyelash about the widespread destruction she'd caused--I was digesting what to do next when a dragon showed up. Yes. A dragon. The beast didn't talk with me or anything, but it flew overhead wreaking havoc on a goblin horde. Witches are old souls with kind hearts, but they're not particularly strong magically, so I was grateful for the help. And suspicious as hell. Why a dragon? Why here and why now? More importantly, why was he--she?--helping me? Part of me didn't want to know, and another part was certain I'd find out anyway.

Steel and vengeance... Ember Ignis, the heir of House Draco, knows hatred. She's grown up in it, reveled in it, under the watchful eye of her mother, Lady Verity. Second only in power to the royal family, Ember and Verity are practically untouchable. That is, of course, until Verity goes missing, leaving Ember scrambling to find her mother as rumors of a powerful rebel group spread. Armed only with rumors and the assistance of a lesser son from a low house, she is willing to cleave the world apart to get her mother back. All the while, the crown prince of House Phoenix, Asher Cinis, struggles with a crushing addiction that dulls the abuse he endures at his mother's hands. He prepares to flee, to abandon duty and honor-- until Juniper Farley, a new servant at the palace, steps into his life and sees him beyond the crown. As Ember races to find her mother before the consequences turn deadly, and Asher struggles to choose between his head and his heart, they find enemies lurking in every corner, and that the brightest smiles hide the darkest secrets.

Another Dragon Fantasy for everyone who fell in love with the Dragon Lore Series and my other dragon-saturated books. Rowan hasn't made a dent in coming to terms with her black-to-his bones dragon father when she gets pregnant. The dragon-child isn't even here yet, but everyone's already fighting over his future. The third (and last) book in a magic-laced, fast-paced, fantasy trilogy. With dragons. I'm being pulled nine ways at once. Brand new mating. Brand new pregnancy. Stronger magic than I'm used to. The Nine Worlds are failing. Rot that began on Earth has spread to Vanaheim. Odin knows more than he's telling us, and no one has any interest in working together. The only thing everybody has in common is a sudden, weird fascination with my baby. The dragons want him raised on Fire Mountain. The Celts want us in Inverlochy Castle with them. Hel hasn't weighed in, but I bet she'd like to see her grandson in Niflheim where she can dandle him on her knees every day. If it weren't for the catastrophe looming over our heads, Bjorn and I would escape to a distant border-world and never look back. It's always an option. Good to preserve as many of those as possible. Keep your fingers crossed for me. And my son. See you on the other side.

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what's worth fighting for, and what's worth dying for.... Every man is for himself in the thrilling Heir trilogy.

A teen from Ohio discovers he's the last in a long line of magical warriors chosen to fight to the death. Before he knew about the Roses, sixteen-year-old Jack lived an unremarkable life in the small Ohio town of Trinity. Only the medicine he has to take daily and the thick scar above his heart set him apart from the other high-schoolers. Then one day Jack skips his medicine. Suddenly, he is stronger, fiercer, and more confident than ever before. And it feels great--until he loses control of his own strength and nearly kills another player during soccer team tryouts. Soon, Jack learns the startling truth about himself: He is Weirind; part of an underground society of magical people who live among us. At the head of this magical society sit the feuding houses of the Red Rose and the White Rose, whose power is determined by playing *The Game*: a magical tournament in which each house sponsors a warrior to fight to the death. The winning house rules the Weir. As if his bizarre magical heritage isn't enough, Jack finds out that he's not just another member of Weirind--he's one of the last of the warriors, at a time when both houses are scouting for a player.

The third thrilling installment of the Heir Chronicles series by New York Times and USA Today best-selling author Cinda Williams Chima. The covenant that was meant to keep the wizard wars at bay has been stolen, and Trinity must prepare for attack. Everyone is doing their part--Seph is monitoring the Weirwalls, Jack and Ellen are training their ghostly army, even Anaweir Will and Fitch are setting booby traps around the town's perimeter. But to Jason Haley it seems like everyone wants to keep him out of the action. He may not be the most powerful wizard in Trinity, but he's prepared to fight for his friends. Everything changes when Jason finds a powerful talisman--a huge opal called the Dragonheart--buried in a cave. The stone seems to sing to Jason's very soul, showing him that he is meant for more than anyone knew. Moral compasses spin out of control as a final battle storms through what was once a sanctuary for the gifted. With so much to lose, what will the people of Trinity be willing to fight for--and what will they sacrifice?

The long-awaited return to the world of the beloved and New York Times best-selling Heir Chronicles series. They called it the Thorn Hill Massacre--the brutal attack on a once-thriving Weir community. Though Jonah Kinlock lived through it, he did not emerge unscathed: like the other survivors Jonah possesses unique magical gifts that set him apart from members of the mainline guilds. At seventeen, Jonah has become the deadliest assassin in Nightshade, a network that hunts the undead. Emma Claire Greenwood grew up worlds away, raised by a grandfather who taught her music rather than magic. An unschooled wild child, she runs the streets until the night she finds her grandfather dying, gripping a note warning Emma that she might be in danger. The clue he leaves behind leads Emma into Jonah's life--and a shared legacy of secrets and lingering questions. Was Thorn Hill really a peaceful commune? Or was it, as the Wizard Guild claims, a hotbed of underground terrorists? The Wizards' suspicions grow when members of the mainline guilds start turning up dead. They blame Nightshade, bringing tensions between the groups to a head. Racing against time, Jonah and Emma work to uncover the truth about Thorn Hill, amid increasing concern that whoever planned the Thorn Hill Massacre might strike again.

Accused of theft. Determined to prove her innocence. Split between the two sides of her family, where does Birgith's allegiance lie? The Bear Clan crystal is missing and everyone blames Birgith.

Now, she must choose whether to stay, and attempt to clear her name, or run and hide with her dragon brothers. When a new enemy threatens to destroy everything she loves, Birgith decides to take matters into her own hands. But what can one girl do against the new Clan Leader Regent? Haydn thought he had a future with Birgith. But when she leaves him behind, he thinks all hope is lost. Then her brothers make him an offer he can't refuse - a chance to prove himself and win back the girl he loves. Can these star-struck lovers find a way to save the clan and each other? Continue Birgith's epic fantasy adventure full of magic, political intrigue and slow-burn romance.

Book 2 of the Sons of Pendragon Series. Approximately 366 pages in length. Sons of Pendragon - Seven brothers with secrets, taken from their own time and raised in the present to continue their father's work. All they require are the weapons their father gave them as children. Keepers - Seven women with a secret mission. Each the eldest female in a line of women charged with guarding special weapons through the centuries until their owners appear. Alexandra Weatherly had inherited a sword and with it dreams of a warrior whose face she couldn't see. A warrior would be handy since she was being stalked. Then Alex met Connor Pendragon. A modern-day warrior if ever there was one. Connor had no problem stepping in to help Alex. It did not take him long to realize that he wanted her for himself. From an early age, he had been raised to protect, and if anyone needed protecting, it was Alex. The woman was too trusting for her own good. DRAGON'S HEIR is a full-length, stand-alone romance with paranormal & fantasy elements. There is no cliffhanger. HEA.

The dragons only emerged from their deep caverns when the weather was right, with thick clouds and sweltering heat. It was on such a day that Arlian's home village was destroyed, his family and friends slaughtered. He survived, though, and swore vengeance on the dragons, and on the looters and slavers who had captured him in the ruins. But no one had ever slain a dragon; how could a mere slave hope to do so?

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The kingdom of Varity has fallen. The princess is just a child, small and unaware of the plight that has befallen her home. A knight, charged with one final task, delivers the king's only daughter to the home of a fierce dragon, dwelling in the mountains. One rumoured to be impossibly tall, with a sea of treasures that dwarfed any kingdom's. It was here where the princess spent her days. It was here where she grew into a young woman, a kindled fire blazing inside her. And it is here where one day fate's hand will set her on the path to reclaim what is rightfully hers. But at what cost?

What you don't know, can hurt you...Fifteen year old Bjornulf has lived with his dragon kin his entire life, believing he is a normal, full-blooded dragon like them. Life on his father's island is ideal, as he learns to fight and grow like any other young dragon. He might not be as strong as some of his kin

or able to shift into his dragon form like the older ones, but he'll train and prepare until the day he can. When a dangerous new guest forces their way onto the island, however, Bjornulf learns the truth of his heritage and the prophecy surrounding his birth. Not only is he half human, but he's destined to save both his human kin and their dragon allies. Now revealed, he's hunted by dragon and elven enemies alike. Will he be able to survive and fulfill the prophecy? Or will the dragons and humans he's supposed to protect, perish?

In the ten winters since Kyanos was defeated, Rider Braidyn and his dragon, Turqueso, have made a place for themselves in the sleepy Boeskay colony. But when two nestlings are stolen from the hatching cave, Braidyn's sense of justice leads him on a quest to find the person responsible. After recovering one nestling, Braidyn recruits his old friends Ruskya and Carryl to help. The friends travel to a faraway desert colony where they find a group of riders with different customs, and meet a beautiful young woman who could be the key to finding the missing nestling. Can Braidyn learn to temper justice with mercy, or will he risk losing everything? Journey along in this exciting fantasy world in the spellbinding second installment of the Dragon Courage series, *Dragon's Heir*, by Kandi J Wyatt.

Soleia only wants to escape her life. But will accidentally binding an evil demon to her end it? Second-born of the High Fae mage family of the Priori clan of Arcadia, Soleia was only expected to do certain things. Mind her dull familial duties. Undergo training to master portal summoning, the rarest form of casting among her people. Free a dangerous demon from a fifty-year-old curse and release him into their village--oops, that was an accident! If only the Priori elders' solution wasn't to bind the evil demon to her to ensure everyone's safety. If only Soleia hadn't been lying about actually having any powers all these years. If only the gorgeous demon's intense gold-red gaze didn't send delicious shivers up her spine. Soleia can no longer escape her fate. She has to harness her magic, keep the cursed demon at bay, and somehow keep her secret. But the demon has secrets too. And while Soleia discovers that he is much more than he seems, a decades-long conflict for the fate of Arcadia comes to light. It could also be the key to unlocking her powers. Saving the world often comes at too high a price. Will she sacrifice her heart, her fate, her life? Or all of it? A thrilling, slow-burn, enemies-to-lovers, closed-door fantasy romance. Perfect for fans of "Throne of Glass" and "Shadow and Bone." *Curse of the Dragon Heir* is Book 1 in S. R. Breaker's new fantasy romance series *The Dragons of Arcadia*.

Connecting with my dragon may kill us all. After completing the mate bond with Egan, things should be easy, but at every turn, there's danger hovering close by. So we did the only thing we could--run and hide. However, there is one clear objective we must handle despite the cost--protect the thunder. With each decision Egan and I make determines the dragon shifters' place in our world. We won't go down without fighting, but I'm not sure we'll still be breathing at the end.

Seph, an orphaned and untrained wizard who is unable to control his growing powers, is sent to a secluded boys' school in Maine where the headmaster promises to train him in magic and initiate him into his mysterious order of wizards.

The dragons of Berk are coming to Dark Horse! Hiccup, Toothless, and all their dragon-riding friends from DreamWorks Animation's acclaimed *How to Train Your Dragon* films are starting new adventures in comics! Created with the help of the film's writer, director, and producer Dean DeBlois, these graphic novellas will bridge the gap between the second film and the upcoming third film. More

adventures, more dragon lore, and more fun! You won't have to wait years for more dragons; they are coming to you--in comics!

The sandhills hide many secrets—both past and present... Braidyn is consumed by restlessness except when he's with his dragon. Together the two can do anything. When a dragon egg is stolen, he vows to find the thief at any cost. Sarai longs for acceptance in a male dominated society. Freedom is more likely if she leaves home. But her encounter with Braidyn leaves her unsettled and more alone than before. She fears the consequences if he ever discovers her secret. Both are on a journey to find a place to call home. Braidyn's sense of justice may jeopardize their only hope for peace. Facing their past is the only way to have a future together. *Dragon's Heir* is the fantastic follow-up in the coming of age fantasy series *Dragon Courage*. If you like plenty of action, unsuspected turn of events, and believable characters and worlds, you'll love Kandi J Wyatt's kid-safe dragon adventure. Get your copy of *Dragon's Heir* to find your home among the dragons.

The dragons are gathering, which can only mean one thing. Death. Minx, a royal Fae has been tasked with saving her people. Problem is, the only way to do that is by slaying a dragon and bringing their hide back to Paddling Grounds. The magic that resides inside dragons is strong and without it her people will die. Except Minx has never slayed a dragon, she hasn't even ever seen one, but she knows where to find them. With help from her Faelyr, half fae and half tiger companion, Minx sets out to Talon Range. Kaleb, the dragon heir to the Pyra clan isn't looking for war. But then again no one has ever asked him what he wants. He has a duty and he will do whatever is needed to keep his people safe. Even if that means taking on the darkness himself. When Kaleb and Minx come face to face, a battle erupts. Neither are giving up, neither will fail. Until they realize they share a common enemy and only together can they defeat them. With a pull between them that is strictly forbidden, Minx and Kaleb find they are on their own and time is running out. A fae, a dragon and a war neither are prepared for. The end of both species is near and only they can save each other. *How to Kill a Dragon* is the first book in the *Heir of Dragons* trilogy by USA Today Bestselling Author J.A. Culican. Full of dark magic, dragon shifters and forbidden romance. Fans of Jennifer L. Armetrout and Sarah J. Maas will love this new epic fantasy romance with a dose of dragon riding and magic bonding.

One day soon, there will be war. Prince Alistair Darkfire is just eighteen years old. His mother, Queen Niamh, has re-joined the Wolder and his father, now fully mortal, is in mourning for the loss of his draconic heritage. Alistair feels their absence keenly as he tries to rule the kingdom without them. Threats abound, and war is not a case of if, but when, and with whom. Will it be the dragon-kind, led by Alistair's uncle who will attack first? Or will it be the human threat - the son of his other uncle, the necromancer? Will the civil war of Zaikanis seep into Rostalis or will the ancient ones destroy them-

elves? Nobody knows. With the arrival of a seer at court, Alistair begins to prepare for disaster, aided only by Lord Shale, his half-sister Jess, and the beautiful Nervoria Stagg. Can they defend the kingdom, or will the Golden Keep fall once and for all?

The #1 bestselling *Wings of Fire* series soars underwater, where danger and destiny await the dragonets! The lost heir to the SeaWing throne is going home at last. She can't believe it's finally happening: Tsunami and her fellow dragonets of destiny are journeying under the water to the great SeaWing Kingdom. Stolen as an egg from the royal hatchery, Tsunami is eager to meet her future subjects and reunite with her mother, Queen Coral. But Tsunami's triumphant return doesn't go quite the way she'd imagined. Queen Coral welcomes her with open wings, but a mysterious assassin has been killing off the queen's heirs for years, and Tsunami may be the next target. The dragonets came to the SeaWings for protection, but this ocean hides secrets, betrayal -- and perhaps even death.

They called it the Thorn Hill Massacre-the brutal attack on a once-thriving Weir community. Though Jonah Kinlock lived through it, he did not emerge unscathed: like the other survivors Jonah possesses unique magical gifts that set him apart from members of the mainline guilds. At seventeen, Jonah has become the deadliest assassin in *Nightshade*, a network that hunts the undead. Emma Claire Greenwood grew up worlds away, raised by a grandfather who taught her music rather than magic. An unschooled wild child, she runs the streets until the night she finds her grandfather dying, gripping a note warning Emma that she might be in danger. The clue he leaves behind leads Emma into Jonah's life-and a shared legacy of secrets and lingering questions. Was Thorn Hill really a peaceful commune? Or was it, as the Wizard Guild claims, a hotbed of underguild terrorists? The Wizards' suspicions grow when members of the mainline guilds start turning up dead. They blame *Nightshade*, bringing tensions between the groups to a head. Racing against time, Jonah and Emma work to uncover the truth about Thorn Hill, amid increasing concern that whoever planned the Thorn Hill Massacre might strike again. Praise for *The Heir Chronicles: The Enchanter Heir* * "Chima orchestrates a world gravid with smoke and grit and sudden death, throbbing with hopeless longings, messy affections, festering resentments, passionate hungers, inevitable betrayals, and miraculous flashes of beauty and grace. A smoldering story soaked in tears, sweat and blood, constantly threatening to blaze into an inferno. Spellbinding." -Kirkus Reviews (starred review) "Intriguing plot and subplot teasers abound, and the book ends in a cliffhanger that will have readers roaring for the next entry. Chima continues to excel at building tension and populating her well-told tales with new and returning characters we want to know better." -Booklist *The Dragon Heir* "Chima spins a finely structured tale that roars to a satisfying conclusion." -School Library Journal *The Wizard Heir* "Chima uses her pen like a wand and crafts a wonderfully rich web of magic, while thankfully leaving some dangling threads for subsequent tales." -VOYA *The Warrior Heir* *"Chima offers a pitch-perfect blend of high fantasy and small-town reality..." -The Bulletin of the Center for Children's Books (starred review)