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A76 - GORDON CARLIE

Building on the successful top-down approach of previous editions, the Sixth Edition of Computer Networking continues with an early emphasis on application-layer paradigms and application programming interfaces (the top layer), encouraging a hands-on experience with protocols and networking concepts, before working down the protocol stack to more abstract layers. This book has become the dominant book for this course because of the authors' reputations, the precision of explanation, the quality of the art program, and the value of their own supplements.

Appropriate for a first course on computer networking, this textbook describes the architecture and function of the application, transport, network, and link layers of the internet protocol stack, then examines audio and video networking applications, the underpinnings of encryption and network security, and the key issues of network management. Th

Packed with the latest information on TCP/IP standards and protocols TCP/IP is a hot topic, because it's the glue that holds the Internet and the Web together, and network administrators need to stay on top of the latest developments. TCP/IP For Dummies, 6th Edition, is both an introduction to the basics for beginners as well as the perfect go-to resource for TCP/IP veterans. The book includes the latest on Web protocols and new hardware, plus very timely information on how TCP/IP secures connectivity for blogging, vlogging, photo-blogging, and social networking. Step-by-step instructions show you how to install and set up TCP/IP on clients and servers; build security with encryption, authentication, digital certificates, and signatures; handle new voice and mobile technologies, and much more. Transmission Control Protocol / Internet Protocol (TCP/IP) is the de facto standard transmission medium worldwide for computer-to-computer communications; intranets, private internets, and the Internet are all built on TCP/IP The book shows you how to install and configure TCP/IP and its applications on clients and servers; explains intranets, extranets, and virtual private networks (VPNs); provides step-by-step information

on building and enforcing security; and covers all the newest protocols You'll learn how to use encryption, authentication, digital certificates, and signatures to set up a secure Internet credit card transaction Find practical security tips, a Quick Start Security Guide, and still more in this practical guide.

Frustrated with networking books so chock-full of acronyms that your brain goes into sleep mode? Head First Networking's unique, visually rich format provides a task-based approach to computer networking that makes it easy to get your brain engaged. You'll learn the concepts by tying them to on-the-job tasks, blending practice and theory in a way that only Head First can. With this book, you'll learn skills through a variety of genuine scenarios, from fixing a malfunctioning office network to planning a network for a high-technology haunted house. You'll learn exactly what you need to know, rather than a laundry list of acronyms and diagrams. This book will help you: Master the functionality, protocols, and packets that make up real-world networking Learn networking concepts through examples in the field Tackle tasks such as planning and diagramming networks, running cables, and configuring network devices such as routers and switches Monitor networks for performance and problems, and learn troubleshooting techniques Practice what you've learned with nearly one hundred exercises, questions, sample problems, and projects Head First's popular format is proven to stimulate learning and retention by engaging you with images, puzzles, stories, and more. Whether you're a network professional with a CCNA/CCNP or a student taking your first college networking course, Head First Networking will help you become a network guru.

This print textbook is available for students to rent for their classes. The Pearson print rental program provides students with affordable access to learning materials, so they come to class ready to succeed. A top-down, layered approach to computer networking. Unique among computer networking texts, the 8th Edition of the popular Computer Networking: A Top Down Approach builds on the authors' long

tradition of teaching this complex subject through a layered approach in a "top-down manner." The text works its way from the application layer down toward the physical layer, motivating students by exposing them to important concepts early in their study of networking. Focusing on the Internet and the fundamentally important issues of networking, this text provides an excellent foundation for students in computer science and electrical engineering, without requiring extensive knowledge of programming or mathematics. The 8th Edition has been updated to reflect the most important and exciting recent advances in networking, including the importance of software-defined networking (SDN) and the rapid adoption of 4G/5G networks and the mobile applications they enable.

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Intended for introductory and advanced courses in software engineering. The ninth edition of Software Engineering presents a broad perspective of software engineering, focusing on the processes and techniques fundamental to the creation of reliable, software systems. Increased coverage of agile methods and software reuse, along with coverage of 'traditional' plan-driven software engineering, gives readers the most up-to-date view of the field currently available. Practical case studies, a full set of easy-to-access supplements, and extensive web resources make teaching the course easier than ever. The book is now structured into four parts: 1: Introduction to Software Engineering 2: Dependability and Security 3: Advanced Software Engineering 4: Software Engineering Management

Check out the new Hyper-V, find new and easier ways to remotely connect back into the office, or learn all about Storage Spaces—these are just a few of the features in Windows Server 2012 R2 that are explained in this updated edition from Windows authority Mark Minasi and a team of Windows Server experts led by Kevin Greene. This book gets you up to speed on all of the new features and functions of Windows Server, and includes real-world scenarios to put them in perspective. If

you're a system administrator upgrading to, migrating to, or managing Windows Server 2012 R2, find what you need to do the job in this complete resource. Learn all about: Installing or upgrading to and managing Windows Server 2012 R2 Understanding Microsoft NIC teams 2012 and PowerShell Setting up via GUI or updated Server Core 2012 Migrating, merging, and modifying your Active Directory Managing address spaces with IPAM Understanding new shared storage, storage spaces, and better tools Controlling access to file shares—a new and improved approach Using and administering Remote Desktop, Virtual Desktop, and Hyper-V®

Your ultimate one-stop networking reference Designed to replace that groaning shelf-load of dull networking books you'd otherwise have to buy and house, *Networking All-in-One For Dummies* covers all the basic and not-so-basic information you need to get a network up and running. It also helps you keep it running as it grows more complicated, develops bugs, and encounters all the fun sorts of trouble you expect from a complex system. Ideal both as a starter for newbie administrators and as a handy quick reference for pros, this book is built for speed, allowing you to get past all the basics—like installing and configuring hardware and software, planning your network design, and managing cloud services—so you can get on with what your network is actually intended to do. In a friendly, jargon-free style, Doug Lowe—an experienced IT Director and prolific tech author—covers the essential, up-to-date information for networking in systems such as Linux and Windows 10 and clues you in on best practices for security, mobile, and more. Each of the nine minibooks demystifies the basics of one key area of network management. Plan and administrate your network Implement virtualization Get your head around networking in the Cloud Lock down your security protocols The best thing about this book? You don't have to read it all at once to get things done; once you've solved the specific issue at hand, you can put it down again and get on with your life. And the next time you need it, it'll have you covered.

Building on the successful top-down approach of previous editions, 'Computer Networking' continues with an early emphasis on application-layer paradigms and application programming interfaces, encouraging a hands-on experience with protocols and networking concepts.

Despite using them every day, most software engineers know little about how programming languages are designed and implemented. For many, their only experi-

ence with that corner of computer science was a terrifying "compilers" class that they suffered through in undergrad and tried to blot from their memory as soon as they had scribbled their last NFA to DFA conversion on the final exam. That fearsome reputation belies a field that is rich with useful techniques and not so difficult as some of its practitioners might have you believe. A better understanding of how programming languages are built will make you a stronger software engineer and teach you concepts and data structures you'll use the rest of your coding days. You might even have fun. This book teaches you everything you need to know to implement a full-featured, efficient scripting language. You'll learn both high-level concepts around parsing and semantics and gritty details like bytecode representation and garbage collection. Your brain will light up with new ideas, and your hands will get dirty and calloused. Starting from `main()`, you will build a language that features rich syntax, dynamic typing, garbage collection, lexical scope, first-class functions, closures, classes, and inheritance. All packed into a few thousand lines of clean, fast code that you thoroughly understand because you wrote each one yourself.

Loss networks ensure that sufficient resources are available when a call arrives. However, traditional loss network models for telephone networks cannot cope with today's heterogeneous demands, the central attribute of Asynchronous Transfer Mode (ATM) networks. This requires multiservice loss models. This publication presents mathematical tools for the analysis, optimization and design of multiservice loss networks. These tools are relevant to modern broadband networks, including ATM networks. Addressed are networks with both fixed and alternative routing, and with discrete and continuous bandwidth requirements. Multiservice interconnection networks for switches and contiguous slot assignment for synchronous transfer mode are also presented.

Start building powerful programs with Java 6—fast! Get an overview of Java 6 and begin building your own programs Even if you're new to Java programming—or to programming in general—you can get up and running on this wildly popular language in a hurry. This book makes it easy! From how to install and run Java to understanding classes and objects and juggling values with arrays and collections, you will get up to speed on the new features of Java 6 in no time. Discover how to Use object-oriented programming Work with the changes in Java 6 and JDK 6 Save time by reusing code Mix Java and Javascript with the new scripting tools Troubleshoot code

problems and fix bugs All on the bonus CD-ROM Custom build of JCreator and all the code files used in the book Bonus chapters not included in the book Trial version of Jindent, WinOne, and NetCaptor freeware System Requirements: For details and complete system requirements, see the CD-ROM appendix. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

The goal of this textbook is to provide enough background into the inner workings of the Internet to allow a novice to understand how the various protocols on the Internet work together to accomplish simple tasks, such as a search. By building an Internet with all the various services a person uses every day, one will gain an appreciation not only of the work that goes on unseen, but also of the choices made by designers to make life easier for the user. Each chapter consists of background information on a specific topic or Internet service, and where appropriate a final section on how to configure a Raspberry Pi to provide that service. While mainly meant as an undergraduate textbook for a course on networking or Internet protocols and services, it can also be used by anyone interested in the Internet as a step-by-step guide to building one's own Intranet, or as a reference guide as to how things work on the global Internet

"This book is organized around three concepts fundamental to OS construction: virtualization (of CPU and memory), concurrency (locks and condition variables), and persistence (disks, RAIDS, and file systems"--Back cover.

Computer Networking: A Top Down Approach.

When the first edition of this book was published in 1989, viruses were uncommon, the Internet was only used by serious professionals, and computer crime was a rarity. This sweeping revision has all new coverage of viruses, firewalls, etc.

The next frontier for wireless LANs is 802.11ac, a standard that increases throughput beyond one gigabit per second. This concise guide provides in-depth information to help you plan for 802.11ac, with technical details on design, network operations, deployment, and monitoring. Author Matthew Gast—an industry expert who led the development of 802.11-2012 and security task groups at the Wi-Fi Alliance—explains how 802.11ac will not only increase the speed of your network, but its capacity as well. Whether you need to serve more clients with your current level of throughput, or serve your existing client load with higher throughput, 802.11ac is the solution. This book gets you started.

Understand how the 802.11ac protocol works to improve the speed and capacity of a wireless LAN Explore how beamforming increases speed capacity by improving link margin, and lays the foundation for multi-user MIMO Learn how multi-user MIMO increases capacity by enabling an AP to send data to multiple clients simultaneously Plan when and how to upgrade your network to 802.11ac by evaluating client devices, applications, and network connections

“For an engineer determined to refine and secure Internet operation or to explore alternative solutions to persistent problems, the insights provided by this book will be invaluable.” —Vint Cerf, Internet pioneer TCP/IP Illustrated, Volume 1, Second Edition, is a detailed and visual guide to today’s TCP/IP protocol suite. Fully updated for the newest innovations, it demonstrates each protocol in action through realistic examples from modern Linux, Windows, and Mac OS environments. There’s no better way to discover why TCP/IP works as it does, how it reacts to common conditions, and how to apply it in your own applications and networks. Building on the late W. Richard Stevens’ classic first edition, author Kevin R. Fall adds his cutting-edge experience as a leader in TCP/IP protocol research, updating the book to fully reflect the latest protocols and best practices. He first introduces TCP/IP’s core goals and architectural concepts, showing how they can robustly connect diverse networks and support multiple services running concurrently. Next, he carefully explains Internet addressing in both IPv4 and IPv6 networks. Then, he walks through TCP/IP’s structure and function from the bottom up: from link layer protocols—such as Ethernet and Wi-Fi—through network, transport, and application layers. Fall thoroughly introduces ARP, DHCP, NAT, firewalls, ICMPv4/ICMPv6, broadcasting, multicasting, UDP, DNS, and much more. He offers extensive coverage of reliable transport and TCP, including connection management, timeout, retransmission, interactive data flow, and congestion control. Finally, he introduces the basics of security and cryptography, and illuminates the crucial modern protocols for protecting security and privacy, including EAP, IPsec, TLS, DNSSEC, and DKIM. Whatever your TCP/IP experience, this book will help you gain a deeper, more intuitive understanding of the entire protocol suite so you can build better applications and run more reliable, efficient networks.

A thorough update of Arnett's *The Beetles of the United States*, *American Beetles*, Volumes I and II cover the genera of beetles that occur in Alaska, Canada, and the con-

tiguous United States. Built on the foundation of the original work and almost completely rewritten with contributions from more than 60 coleopterists, these volumes describe each family with separate paragraphs for head, thorax, abdomen, genitalia, eggs, larvae, and pupae. This best-selling first volume covers the suborders Archostemata, Myxophaga, and Adephaga, plus the series Staphyliniformia of the suborder Polyphaga. Arnett and Thomas offer the most sweeping text available on the subject of North American beetles. Each section is presented in the same concise format, and the organization of the information is by family. The editors have chosen the most respected of specialists to contribute the entries.

Most organizations have a firewall, antivirus software, and intrusion detection systems, all of which are intended to keep attackers out. So why is computer security a bigger problem today than ever before? The answer is simple—bad software lies at the heart of all computer security problems. Traditional solutions simply treat the symptoms, not the problem, and usually do so in a reactive way. This book teaches you how to take a proactive approach to computer security. *Building Secure Software* cuts to the heart of computer security to help you get security right the first time. If you are serious about computer security, you need to read this book, which includes essential lessons for both security professionals who have come to realize that software is the problem, and software developers who intend to make their code behave. Written for anyone involved in software development and use—from managers to coders—this book is your first step toward building more secure software. *Building Secure Software* provides expert perspectives and techniques to help you ensure the security of essential software. If you consider threats and vulnerabilities early in the development cycle you can build security into your system. With this book you will learn how to determine an acceptable level of risk, develop security tests, and plug security holes before software is even shipped. Inside you'll find the ten guiding principles for software security, as well as detailed coverage of: Software risk management for security Selecting technologies to make your code more secure Security implications of open source and proprietary software How to audit software The dreaded buffer overflow Access control and password authentication Random number generation Applying cryptography Trust management and input Client-side security Dealing with firewalls Only by building secure software can you defend yourself

against security breaches and gain the confidence that comes with knowing you won't have to play the "penetrate and patch" game anymore. Get it right the first time. Let these expert authors show you how to properly design your system; save time, money, and credibility; and preserve your customers' trust.

The Unix model; Interprocess communication; A network primer; Communication protocols; Berkeley sockets; System V transport layer interface; Library routines; Security; Time and date routines; Ping routines; Trivial file transfer protocol; Line printer spoolers; Remote command execution; Remote login; Remote tape drive access; Performance; Remote procedure calls.

Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and stu-

dents, including P2P, wireless, security, and applications. Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Free downloadable network simulation software and lab experiments manual available.

Taking a unique "engineering" approach that will help readers gain a grasp of not just how but also why networks work the way they do, this book includes the very latest network technology—including the first practical treatment of Asynchronous Transfer Mode (ATM). The CD-ROM contains an invaluable network simulator.

The TCP/IP technology has evolved over the years and undergone substantial improvements to meet the demands of modern high-speed network technologies. These demands involve the handling of increased traffic, providing better and efficient services, and implementing foolproof security measures for authentic and safe communication. Offering clear explanations of underlying issues, this book provides an accessible introduction to the basic principles of the Internet and its accompanying TCP/IP protocol suite. It discusses a wide range of topics, including:

- Principles and applications of TCP/IP and other relevant protocols
- Coordination of multiple interconnected physical networks and protocols
- Routing and its specific components—Internet addressing, protocol layering and implementation
- Client-server model of communication
- Internet security—issues and concepts

This textbook is designed for students of BE/BTech pursuing courses in Computer Science and Engineering, Information Technology, as well as for students of computer applications (BCA and MCA). It can also be a valuable reference for ME/MTech students of Computer Science and Engineering and Information Technology, specializing in computer networks and network programming.

Structure and Interpretation of Computer Programs has had a dramatic impact on computer science curricula over the past decade. This long-awaited revision contains changes throughout the text. There are new implementations of most of the major programming systems in the book, including the interpreters and compilers, and the authors have incorporated many small changes that reflect their experience teaching the course at MIT since the first edition was published. A new theme has been introduced that emphasizes the central role played by different approaches to dealing with time in computational models: objects with state, concurrent programming, functional programming and lazy evaluation, and nondeterministic program-

ming. There are new example sections on higher-order procedures in graphics and on applications of stream processing in numerical programming, and many new exercises. In addition, all the programs have been reworked to run in any Scheme implementation that adheres to the IEEE standard.

This book constitutes the refereed proceedings of the Third IFIP-TC6 Networking Conference, NETWORKING 2004, held in Athens, Greece, in May 2004. The 103 revised full papers and 40 revised short papers were carefully reviewed and selected from 539 submissions. The papers are organized in topical sections on network security; TCP performance; ad-hoc networks; wavelength management; multicast; wireless network performance; inter-domain routing; packet classification and scheduling; services and monitoring; admission control; competition in networks; 3G/4G wireless systems; MPLS and related technologies; flow and congestion control; performance of IEEE 802.11; optical networks; TCP and congestion; key management; authentication and DOS prevention; energy aspects of wireless networks; optical network access; routing in ad-hoc networks; fault detection, restoration, and tolerance; QoS metrics, algorithms, and architecture; content distribution, caching, and replication; and routing theory and path computation.

Pick up where certification exams leave off. With this practical, in-depth guide to the entire network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on exams like the CCNA. Network Warrior takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network Time Protocol (NTP), and device failures

New edition of the bestselling guide to mastering Python Networking, updated to Python 3 and including the latest on net-

work data analysis, Cloud Networking, Ansible 2.8, and new libraries. Key Features: Explore the power of Python libraries to tackle difficult network problems efficiently and effectively, including pyATS, Nornir, and Ansible 2.8. Use Python and Ansible for DevOps, network device automation, DevOps, and software-defined networking. Become an expert in implementing advanced network-related tasks with Python 3. Book Description: Networks in your infrastructure set the foundation for how your application can be deployed, maintained, and serviced. Python is the ideal language for network engineers to explore tools that were previously available to systems engineers and application developers. In Mastering Python Networking, Third edition, you'll embark on a Python-based journey to transition from traditional network engineers to network developers ready for the next-generation of networks. This new edition is completely revised and updated to work with Python 3. In addition to new chapters on network data analysis with ELK stack (Elasticsearch, Logstash, Kibana, and Beats) and Azure Cloud Networking, it includes updates on using newer libraries such as pyATS and Nornir, as well as Ansible 2.8. Each chapter is updated with the latest libraries with working examples to ensure compatibility and understanding of the concepts. Starting with a basic overview of Python, the book teaches you how it can interact with both legacy and API-enabled network devices. You will learn to leverage high-level Python packages and frameworks to perform network automation tasks, monitoring, management, and enhanced network security followed by Azure and AWS Cloud networking. Finally, you will use Jenkins for continuous integration as well as testing tools to verify your network. What you will learn: Use Python libraries to interact with your network. Integrate Ansible 2.8 using Python to control Cisco, Juniper, and Arista network devices. Leverage existing Flask web frameworks to construct high-level APIs. Learn how to build virtual networks in the AWS & Azure Cloud. Learn how to use Elastic Stack for network data analysis. Understand how Jenkins can be used to automatically deploy changes in your network. Use PyTest and Unittest for Test-Driven Network Development in networking engineering with Python. Who this book is for: Mastering Python Networking, Third edition is for network engineers, developers, and SREs who want to use Python for network automation, programmability, and data analysis. Basic familiarity with Python programming and networking-related concepts such as Transmission Control Protocol/Internet Protocol (TCP/IP) will be useful.

While many resources for network and IT security are available, detailed knowledge regarding modern web application security has been lacking—until now. This practical guide provides both offensive and defensive security concepts that software engineers can easily learn and apply. Andrew Hoffman, a senior security engineer at Salesforce, introduces three pillars of web application security: recon, offense, and defense. You'll learn methods for effectively researching and analyzing modern web applications—including those you don't have direct access to. You'll also learn how to break into web applications using the latest hacking techniques. Finally, you'll learn how to develop mitigations for use in your own web applications to protect against hackers. Explore common vulnerabilities plaguing today's web applications. Learn essential hacking techniques attackers use to exploit applications. Map and document web applications for which you don't have direct access. Develop and deploy customized exploits that can bypass common defenses. Develop and deploy mitigations to protect your applications against hackers. Integrate secure coding best practices into your development lifecycle. Get practical tips to help you improve the overall security of your web applications.

Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of da-

ta in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively. Make informed decisions by identifying the strengths and weaknesses of different tools. Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity. Understand the distributed systems research upon which modern databases are built. Peek behind the scenes of major online services, and learn from their architectures.

If you really want to understand how the Internet and other computer networks operate, start with *Computer Networks and Internets*, Third Edition. Douglas E. Comer, who helped build the Internet, presents an up-to-the-minute tour of the Internet and internetworking, from low-level data transmission wiring all the way up to Web services and Internet application software. The new edition contains extensive coverage of network programming, plus authoritative introductions to many new Internet protocols and technologies, from CIDR addressing to Network Address Translation (NAT). Comer explains every networking layer, showing how facilities and services provided by one layer are used and extended in the next. Discover how networking hardware utilizes carrier signals, modulation and encoding; why internets use packet switching; how LANs, local loops, WANs, public and private networks work; and how protocols like TCP support internetworking. Understand the client/server model at the heart of most network applications, and master key Internet technologies such as CGI, DNS, E-mail, ADSL, and cable modems. This new edition includes a complete new chapter on static and automatic Internet routing, introducing key concepts such as Autonomous Systems and hop metrics; as well as detailed coverage of label switching and virtual circuits.

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ucts. Packages Access codes for Pearson's MyLab & Mastering products may not be included when purchasing or renting from companies other than Pearson; check with the seller before completing your purchase. Used or rental books If you rent or purchase a used book with an access code, the access code may have been redeemed previously and you may have to purchase a new access code. Access codes Access codes that are purchased from sellers other than Pearson carry a higher risk of being either the wrong ISBN or a previously redeemed code. Check with the seller prior to purchase. -- For First Year Experience, Student Success, and Introduction to College courses. Written specifically for students attending two year programs, it addresses the needs and challenges of students in community and technical colleges. Cornerstones for Community College Success is known for its concrete and practical strategies that students can apply to all college classes, the world of work, and life in general, it addresses the "why" of learning and the power of positive change. Offers hallmark coverage of Bloom's taxonomy, SQ3R integration, Information and Financial literacy. Major defining topics include first generation students, adult learners, making successful transitions, and planning for success in the second year and beyond. The ancillary materials are designed to assist instructors in delivering a top-level student success course. 032194769X / 9780321947697 Cornerstones for Community College Success, Books a la Carte Edition Plus NEW MyStudentSuccessLab 2012 Update -- Access Card Package, 2/e Package consists of 0321943252 / 9780321943255 NEW MyStudentSuccessLab 2013 Update -- Value Pack Access Card 0321860594 / 9780321860590 Cornerstones for Community College Success The Books A La Carte (aka "Student Value Edition" or "Loose Leaf") is a three-hole-punched, full-color version of the premium textbook that's available at 35% less than the traditional bound text. Students can lighten their load and carry just what they need!