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Blade Runner is the inspirational memoir of Oscar Pistorius. Discover his incredible, emotional journey from disabled toddler to international sports phenomenon. At eleven months old, Oscar Pistorius had both his legs amputated below the knee. His mother wrote a letter to be read by Oscar when he was grown up: 'A loser is not one who runs last in the race. It is the one who sits and watches, and has never tried to run.' On discovering that their son had been born with no fibulae, Oscar's parents made the difficult decision to have both his legs amputated, giving him the best possible chance of a normal life. Oscar received his first pair of prosthetic legs at just seventeen months, made specifically for him. From then on he became invincible: running, climbing and, with the encouragement of his older brother, getting into any mischief he could. Throughout the course of his life, Oscar has battled to overcome extraordinary difficulties to prove that, with the right attitude, anything is possible. Blade Runner charts the extraordinary development of one of the most gifted sportsmen and inspirational figures on the planet - from immobilised child to world-class sprinter.

Captures the strange world of twenty-first-century Earth, a devastated planet in which sophisticated androids, banned from the planet, fight back against their potential destroyers, while bounty hunter Rick Deckard sets out to track down the replicants. Reissue. (Tie-in to the Fall 2007 release of the deluxe twenty-fifth anniversary DVD of the Warner Bros. film, directed by Ridley Scott, starring Harrison Ford, Rutger Hauer, Sean Young, and others) (Science Fiction)

The Art and Soul of Blade Runner 2049 - Revised and Updated Edition adds 16 pages of new content to the original book, including new cast interviews and previously unseen photography that covers many of the film's 'spoiler' scenes. In 1982's ground-breaking science-fiction film Blade Runner, the world saw a vision of the future so bold and breath-taking it remains

at the forefront of pop culture. Thirty-five years later, many of the world-renowned original cast and crew made a thrilling return to that world. Their journey is chronicled with captivating detail in this official visual guide to Blade Runner 2049, presented in an oversized and luxe full-colour format. The author documented the film's production for two years, with unprecedented access to the creative process that brought this epic film to life. Exclusive concept art, storyboards, behind-the-scenes photography, and production stills are accompanied by fascinating insights and interviews by the cast and crew. The Art and Soul of Blade Runner 2049 - Revised and Expanded Edition updates the original version of the book by adding 16 pages of new content, featuring new interviews with cast and crew covering the movie's spoiler scenes.

"Widely acclaimed as a future classic on its release, Denis Villeneuve's Blade Runner 2049 is both visually stunning and philosophically profound and provocative film. Extending the story of Ridley Scott's Blade Runner it is a cinematically stunning achievement in its own right. Containing specially commissioned chapters by a roster of international contributors, this fascinating collection explores the philosophical questions that abound in Blade Runner 2049. Including a foreword by Denis Villeneuve, Blade Runner 2049: A Philosophical Exploration is essential reading for anyone interested in philosophy, film studies, philosophy of mind, psychology, gender studies, and conceptual issues in cognitive science and artificial intelligence"--

The Art of Blade Runner: Black Lotus is a study and celebration of the artwork that went into making the first ever Blade Runner animated series. The Art of Blade Runner: Black Lotus is a study and celebration of the artwork that went into making the first ever Blade Runner animated series. Concept art, sketchwork, pre-viz, animation tests, final frames and more, are paired alongside interviews with the masterminds behind the show to give fans the full story of Black Lotus. Respected co-di-

rectors Shinji Aramaki and Kenji Kamiyama provide an exclusive, in-depth interview that explores their relationship with the Blade Runner universe, and their intimate analyses of and inspiration behind the characters. Alcon producers describe the creative journey, that spans many years prior, behind what they envisioned for the story, how Black Lotus would fit in the wider Blade Runner narrative, and who they wanted the protagonist to be. The writers explain how they conceptualised the characters and the voice actors share their personal journeys and light-hearted anecdotes on how they brought those characters to life. The lighting and animation team also share how they captured Blade Runner's cyberpunk visual and auditory palette in a new medium for the franchise: anime. Written by Japanamerica author Roland Kelts, this book is illustrated to the brim with concept art that is beautifully vivid and presented in a gallery format throughout the book; organised chronologically by character, location, and event as they are introduced in the show. Readers will be able to breeze through this companion guide as they watch the show for a deeper, richer, and more personal viewing experience. At the back of the book, you'll find never-before-seen sketches of the Black Out short films that accompanied Blade Runner 2049.

Ridley Scott's Blade Runner is widely regarded as a "masterpiece of modern cinema" and is regularly ranked as one of the great films of all time. Set in a dystopian future where the line between human beings and 'replicants' is blurred, the film raises a host of philosophical questions about what it is to be human, the possibility of moral agency and freedom in 'created' life forms, and the capacity of cinema to make a genuine contribution to our engagement with these kinds of questions. This volume of specially commissioned chapters systematically explores and addresses these issues from a philosophical point of view. Beginning with a helpful introduction, the seven chapters examine the following questions: How is the theme of death explored in Blade Runner and

with what implications for our understanding of the human condition? What can we learn about the relationship between emotion and reason from the depiction of the 'replicants' in Blade Runner? How are memory, empathy, and moral agency related in Blade Runner? How does the style and 'mood' of Blade Runner bear upon its thematic and philosophical significance? Is Blade Runner a meditation on the nature of film itself? Including a brief biography of the director and a detailed list of references to other writings on the film, Blade Runner is essential reading for students – indeed anyone – interested in philosophy and film studies. Contributors: Colin Allen, Peter Atterton, Amy Coplan, David Davies, Berys Gaut, Stephen Mulhall, C. D. C. Reeve.

BLADE RUNNER: POCKET MOVIE GUIDE

This book is a guide to the 1982 movie made from Do Androids Dream of Electric Sheep? by Philip K. Dick - Blade Runner. A thorough exploration of Blade Runner forms the core of the book, looking at the conception, production, themes, critical reception and influence of the 1982 Warner Brothers movie in every detail. Philip Kindred Dick (1928-1982) was a key figure in 20th century science fiction, famous for embracing drugs and the counter-culture in his work. Dick's fiction includes The Man In the High Castle, Flow My Tears, The Policeman Said, A Scanner Darkly, The Three Stigmata of Palmer Eldritch, Do Androids Dream of Electric Sheep?, Valis, The Divine Invasion, Martian Time-Slip, The Minority Report, and We Can Remember It For You Wholesale. Dick's themes included perception and reality, drugs, state control, global capitalism, surveillance, and paranoia. On its initial release, Blade Runner grossed \$27 million in the United States, placing it no. 16 in that year's box office chart (it was released on June 25, 1982, in 1,290 theatres in the U.S.A.). 1982 was the year, of course, of E.T. The films that came in way behind Steven Spielberg's Universal fantasy were Tootsie at no. 2, An Officer and a Gentleman third, and Rocky 3 in fourth place. Other sci-fi and fantasy flicks in 1982 included Star Trek 2, Conan the Barbarian, Mad Max 2 and The Thing. Blade Runner is often trotted out as another big, important picture that flopped on its theatrical release. That isn't quite true, but it certainly wasn't a hit movie by any standards. The opening weekend was pretty good, but the movie seemed to fade away rapidly after that. Many reviewers and critics came out against Blade Runner on its first release, including Roger Ebert, Pauline Kael, Sheila Benson, and Janet Maslin. 'Muddled', 'gruesome', 'pretentious' and 'overheated' were some of the words

used to describe it. Since then, Blade Runner has rightly achieved cult as well as classic status. Its influence on science fiction and sci-fi cinema has been enormous (this book looks at some of the movies inspired by Blade Runner, including Ghost In the Shell, Akira, Brazil and Batman). Fully illustrated. Pocket size. Bibliography, filmography and notes. ISBN 971861714251. www.crmoon.com

Blade Runner (1982), Blade Runner 2049, the anime short films. Welcome to the world of Blade Runner: Now for the first time, a comprehensive masterwork of reference material has been collectively gathered and created for you to read, experience, and understand the Blade Runner universe like never before. Science Fiction World said, "This is an astounding reference book that is sure to delight, entertain, and amaze any fan of the Ridley Scott and Denis Villeneuve films. Consider this the 'must-have' guide you need to navigate the dystopian world of Blade Runner."

Billy Gimp was a bladerunner . . . one of the shadowy procurers of illegal medical supplies for the rapidly expanding, nightmare world of the medical black market. Doc was a skilled surgeon at a government-operated hospital by day . . . and an underground physician by night, providing health care for the multitudes who could not - or would not - qualify for legal medical assistance. Trapped by Health Control Police, Billy Gimp knew he had to warn Doc that they were closing in on him. But something even more deadly than the law had already made its first move . . . a new plague that Health Control could not handle!

Philosophy and Blade Runner is the first book to explore a full range of philosophical issues in the classic science fiction film Blade Runner, directed by Ridley Scott. Through critical examination of the film's distinctive treatment of perennial philosophical issues including human nature, personhood, identity, consciousness, free will, morality, God, death, time, and the meaning of life, the distinctive philosophy of Blade Runner is explored and assessed. The result is an engaging philosophical exploration of the greatest science fiction film of all time and a unique contribution to the philosophy of film that invites readers to ponder questions of universal human significance: Where did I come from? Where am I going? How long have I got?

Ridley Scott's dystopian classic Blade Runner, an adaptation of Philip K. Dick's novel, Do Androids Dream of Electric Sheep?, combines noir with science fiction to create a groundbreaking cyberpunk vision of

urban life in the twenty-first century. With replicants on the run, the rain-drenched Los Angeles which Blade Runner imagines is a city of oppression and enclosure, but a city in which transgression and disorder can always erupt. Graced by stunning sets, lighting, effects, costumes and photography, Blade Runner succeeds brilliantly in depicting a world at once uncannily familiar and startlingly new. In his innovative and nuanced reading, Scott Bukatman details the making of Blade Runner and its steadily improving fortunes following its release in 1982. He situates the film in terms of debates about postmodernism, which have informed much of the criticism devoted to it, but argues that its tensions derive also from the quintessentially twentieth-century, modernist experience of the city – as a space both imprisoning and liberating. In his foreword to this special edition, published to celebrate the 20th anniversary of the BFI Film Classics series, Bukatman suggests that Blade Runner's visual complexity allows it to translate successfully to the world of high definition and on-demand home cinema. He looks back to the sciencefiction tradition of the early 1980s, and on to the key changes in the 'final' version of the film in 2007, which risk diminishing the sense of instability created in the original.

In this futuristic screenplay vision of a strife-and-disease-plagued America in 1999, Burroughs finds the cure for a decaying civilization in the medicine practiced by underground physicians and surgeons. These heroic healers, in turn, are aided by 'blade runners,' teenagers who smuggle banned surgical instruments past the watchful eyes of fascistic police. The novel-cum-screenplay follows one of these runners during the course of a race riot and the transfer of instruments between embattled doctors. Above the drama in the streets of New York is a world 'taken over by hang-glider and autogyro gangs, mountaineers and steeplejacks. A sky boy steps off his penthouse into a parachute on guide wires that drop him to a street-level landing ... Meanwhile, released animals and reptiles from the zoo and freed fish from the aquarium have control of the rovers and subways. The prose flashes with Burroughs's own brand of outrageousness and fantasy.

Rediscover the groundbreaking magic of Blade Runner with this revised and updated edition of the classic guide to Ridley Scott's transformative film—and published in anticipation of its sequel, Blade Runner 2049, premiering October 2017 and starring Ryan Gosling, Jared Leto, Robin Wright, and Harrison Ford. Ridley Scott's 1992 "Director's Cut" confirmed the inter-

national film cognoscenti's judgment: Blade Runner, based on Philip K. Dick's brilliant and troubling science fiction masterpiece *Do Androids Dream of Electric Sheep?*, is the most visually dense, thematically challenging, and influential science fiction film ever made. *Future Noir* offers a deeper understanding of this cult phenomenon that is storytelling and visual filmmaking at its best. In this intensive, intimate and anything-but-glamorous behind-the-scenes account, film insider and cinephile Paul M. Sammon explores how Ridley Scott purposefully used his creative genius to transform the work of science fiction's most uncompromising author into a critical sensation, a commercial success, and a cult classic that would reinvent the genre. Sammon reveals how the making of the original Blade Runner was a seven-year odyssey that would test the stamina and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry at the time it was made. This revised and expanded edition of *Future Noir* includes: An overview of Blade Runner's impact on moviemaking and its acknowledged significance in popular culture since the book's original publication An exploration of the history of Blade Runner: The Final Cut and its theatrical release in 2007 An up-close look at its long-awaited sequel Blade Runner 2049 A 2007 interview with Harrison Ford now available to American readers Exclusive interviews with Rutger Hauer and Sean Young A fascinating look at the ever-shifting interface between commerce and art, illustrated with production photos and stills, *Future Noir* provides an eye-opening and enduring look at modern moviemaking, the business of Hollywood, and one of the greatest films of all time.

From the rain-soaked dystopian future of Los Angeles comes a new saga set in the world of Blade Runner. LAPD's best Blade Runner and detective, Aahna 'Ash' Ashina, has been assigned to investigate the mysterious disappearance of Isobel and Cleo Selwyn, the wife and daughter of business tycoon Alexander Selwyn - a close personal friend of Eldon Tyrell. Ash's search will take her on a journey deep into the crime-ridden underbelly of Los Angeles - a slowly decaying megacity - as she uncovers a terrible secret and a desperate conspiracy that forces her to confront her own hatred for Replicants - the synthetic humans - that she hunts and kills with such vengeance. *Collects Blade Runner 2019 #1-4*. "Blade Runner 2019 hits the ground running in what looks to be a must-read new entry in the franchise." - AIPT! "A worthy new Blade Runner tale with a new,

very interesting lead character." - Newsarama

The ultimate guide to Ridley Scott's transformative sci-fi classic Blade Runner Ridley Scott's 2007 "Final Cut" confirmed the international film cognoscenti's judgment: Blade Runner, based on Philip K. Dick's brilliant and troubling science fiction masterpiece *Do Androids Dream of Electric Sheep?*, is among the most visually dense, thematically challenging, and influential science fiction films ever made. *Future Noir Revised & Updated Edition* offers a deeper understanding of this cinematic phenomenon that is storytelling and visual filmmaking at its best. In this intensive, intimate, and anything-but-glamorous behind-the-scenes account, film insider and cinephile Paul M. Sammon explores how Ridley Scott purposefully used his creative genius to transform the work of science fiction's most uncompromising author into a critical sensation and cult classic that would reinvent the genre. Sammon reveals how the making of the original Blade Runner was a seven-year odyssey that would test the stamina and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry at the time it was made. This revised and expanded edition of *Future Noir* includes: An overview of Blade Runner's impact on moviemaking and its acknowledged significance in popular culture since the book's original 1996 publication An exploration of the history of Blade Runner: The Final Cut and its theatrical release in 2007 A look at its long-awaited sequel, Blade Runner 2049 The longest interview Harrison Ford has ever granted about Blade Runner Exclusive new interviews with Rutger Hauer and Sean Young A fascinating look at the ever-shifting interface between commerce and art, illustrated with production photos and stills, *Future Noir* provides an eye-opening and enduring look at modern moviemaking, the business of Hollywood, and one of the greatest films of all time.

Ridley Scott's Blade Runner is now widely recognised as a masterwork of science fiction cinema, and one of the most influential of any films released in the last twenty-five years. In *Studying Blade Runner*, Sean Redmond uses the key concepts of Media and Film Studies?Film Language, Representation, Institutions and Audiences?to explore the many significances of the film: its breakthrough use of special effects as a narrative tool; the film's revolutionary representation of the future city; its treatment of racial and sexual politics; its unique status as a text whose meaning was fundamentally altered in its re-released 'Director's Cut' form?and what this

means in an institutional context.

This book of essays looks at the multitude of texts and influences which converge in Ridley Scott's film Blade Runner, especially the film's relationship to its source novel, Philip K. Dick's *Do Androids Dream of Electric Sheep?* The film's implications as a thought experiment provide a starting point for important thinking about the moral issues implicit in a hypertechnological society. Yet its importance in the history of science fiction and science fiction film rests equally on its mythically and psychologically resonant creation of compelling characters and an exciting story within a credible science fiction setting. These essays consider political, moral and technological issues raised by the film, as well as literary, filmic, technical and aesthetic questions. Contributors discuss the film's psychological and mythic patterns, important political issues and the roots of the film in *Paradise Lost*, *Frankenstein*, detective fiction, and previous science fiction cinema.

Blade Runner 2049: The Storyboards is the only book presenting all of the storyboards from the film. In 1982, film audiences experienced a bold new depiction of the future with the ground-breaking Blade Runner, which was fundamental in establishing the still-vibrant Cyberpunk movement. With the critically acclaimed Blade Runner 2049, director Denis Villeneuve further explored that unique "future noir" world, this time following a young blade runner whose discovery of a long-buried secret leads him to track down former blade runner Rick Deckard--the protagonist of the first film--who's been missing for some thirty years. *Blade Runner 2049: The Storyboards* is a celebration of the rarely-seen artwork that was key in building the harsh, yet strangely beautiful, environments in the film. This remarkable book presents a fresh look at Blade Runner 2049, including scenes that were later altered or cut out entirely, along with new, in-context commentary from storyboard artists Sam Hudecki and Darryl Henley throughout.

This book provides a collection of Lacanian responses to Denis Villeneuve's Blade Runner 2049 from leading theorists in the field. Like Ridley Scott's original Blade Runner film, its sequel is now poised to provoke philosophical and psychoanalytic arguments, and to provide illustrations and inspiration for questions of being and the self, for belief and knowledge, the human and the post-human, amongst others. This volume forms the vanguard of responses from a Lacanian perspective, satisfying the hunger to extend the theoretical considerations of the first film in the various new di-

rections the second film invites. Here, the contributors revisit the implications of the human-replicant relationship but move beyond this to consider issues of ideology, politics, and spectatorship. This exciting collection will appeal to an educated film going public, in addition to students and scholars of Lacanian psychoanalysis, psychoanalytic theory, cultural studies, film theory, philosophy and applied psychoanalysis.

En 1982, Ridley Scott réalisait le film de science-fiction le plus important de l'histoire du cinéma après 2001, l'odyssée de l'espace de Stanley Kubrick. 35 ans plus tard, perenne n'a fait mieux. Voici son histoire.

Winner of the 2020 SCRIBE AWARD for best Graphic Novel, this critically acclaimed graphic novel, is the official sequel to the cult classic 1982 science fiction film directed by Ridley Scott. Co-written by Michael Green, the Academy Award nominated screenwriter of Logan, Blade Runner 2049, and Murder on the Orient Express. The sins of the father are coming home. Ex-Blade Runner Ash and her charge, Cleo, have returned from the Off-World colonies to the rain-soaked dystopic future of Los Angeles, for a confrontation that will expose shocking secrets and reveal a terrifying conspiracy that could bring down an empire.

Provides an introductory explanation of postmodernism and its connection to film theory, and how it can be used to interpret Ridley Scott's film, Blade Runner.

Blade Runner 2049 is a 2017 sequel to the 1982 movie Blade Runner, about a world in which some human-looking replicants have become dangerous, so that other human-looking replicants, as well as humans, have the job of hunting down the dangerous models and "retiring" (destroying) them. Both films have been widely hailed as among the greatest science-fiction movies of all time, and Ridley Scott, director of the original Blade Runner, has announced that there will be a third Blade Runner movie. Blade Runner 2049 and Philosophy is a collection of entertaining articles on both Blade Runner movies (and on the spin-off short films and Blade Runner novels) by twenty philosophers representing diverse backgrounds and philosophical perspectives. Among the issues addressed in the book: What does Blade Runner 2049 tell us about the interactions of state power and corporate power? Can machines ever become truly conscious, or will they always lack some essential human qualities? The most popular theory of personhood says that a person is defined by their memories, so what happens when memories

can be manufactured and inserted at will? We already interact with non-human decision-makers via the Internet. When embodied AI becomes reality, how can we know what is human and what is simulation? Does it matter? Do AI-endowed human-looking replicants have civil and political rights, or can they be destroyed whenever "real" humans decide they are inconvenient? The blade runner Deckard (Harrison Ford) appears in both movies, and is generally assumed to be human, but some claim he may be a replicant. What's the evidence on both sides? Is Niander Wallace (the-mad-scientist-cum-evil-corporate-CEO in Blade Runner 2049) himself a replicant? What motivates him? What are the impacts of decision-making AI entities on the world of business? Both Blade Runner and Blade Runner 2049 have been praised for their hauntingly beautiful depictions of a bleak future, but the two futures are very different (and the 2019 future imagined in the original Blade Runner is considerably different from the actual world of 2019). How have our expectations and visions of the future changed between the two movies? The "dream maker" character Ana Stelline in Blade Runner 2049 has a small but pivotal role. What are the implications of a person whose dedicated mission and task is to invent and install false memories? What are the social and psychological implications of human-AI sexual relations?

Bounty hunter Rick Deckard tracks down renegade androids in the dark seedy streets of Los Angeles in the eerie future

In 1982, a new benchmark was set for science-fiction film with the release of Blade Runner. Based on the book *Do Androids Dream of Electric Sheep?* by the acclaimed novelist Philip K. Dick and directed by Ridley Scott, Blade Runner was a visual and philosophical tour-de-force, set in a dystopian future in which artificially intelligent replicants, nearly indistinguishable from humans, are hunted down by police-operatives known as Blade Runners. Featuring the talents of Harrison Ford, Rutger Hauer, Sean Young, Joanna Cassidy, Edward James Olmos, and Darryl Hannah, the film tackled numerous themes and birthed controversies that have been poured over by fans and critics ever since. Blade Runner has also inspired literary and comic-book spin-offs, and a cinematic sequel released in 2017. The *Cyberpunk Nexus: Exploring the Blade Runner Universe* examines the entire Blade Runner saga, from the original novel to its numerous film iterations. The book features a foreword by Paul M. Sammon (*Future Noir: The Making of Blade Runner*). Essayists include Bryce Carlson

(of BOOM! Comics' *Sheep* adaptation), Paul J. Salamoff, Robert Meyer Burnett, Rich Handley, Zaki Hasan, Julian Darius, and many others, with a cover by popular artist Matt Busch. From Sequart Organization. More info at <http://sequart.org>

The 1992 release of the "Director's Cut" only confirmed what the international film cognoscenti have know all along: Ridley Scott's *Blade Runner*, based on Philip K. Dick's brilliant and troubling SF novel *Do Androids Dream of Electric Sheep*, still rules as the most visually dense, thematically challenging, and influential SF film ever made. *Future Noir* is the story of that triumph. The making of *Blade Runner* was a seven-year odyssey that would test the stamina and the imagination of writers, producers, special effects wizards, and the most innovative art directors and set designers in the industry. A fascinating look at the ever-shifting interface between commerce and the art that is modern Hollywood, *Future Noir* is the intense, intimate, anything-but-glamorous inside account of how the work of SF's most uncompromising author was transformed into a critical sensation, a commercial success, and a cult classic.

Rick Deckard has sold his story to a young Turk film director, Urbenton and shooting is scheduled at an orbital station off planet. Watching his past hunt for the replicants being repeated on the set is doing weird things to his mind. As soon as filming is over he is going straight back to Mars where he has been living incognito with Sarah Tyrell. But before corporation loyalists determined to resurrect the vanished company.

Annotation More than just a box office flop which entered the midnight movie circuit, Ridley Scott's 'Blade Runner' has gone on to become a cult classic which continues to inspire and influence the latest cinema releases. This book studies the legacy of the film.

Entangled in the making of a movie about his own life, android hunter Rick Deckard must deliver a briefcase with secret information about android revolution on Earth to the outer colonies before he is tracked down and killed. Reprint.

In this trenchant science-fiction screen treatment written in the mid-1970s, William S. Burroughs outlines the coming medical-care apocalypse: a Dante-esque horror show brought to a boil by a mutated virus and right-wing politics, set in a future all too near. The author of *Naked Lunch*, *Junky*, *Port of Saints*, *Cities of the Red Night*, *Queer*, and *Exterminator* treats this topical story in ultimate terms, with the dry, sophisticated humor he has mastered

like no other modern writer.

Since its release in 1982, Ridley Scott's *Blade Runner*, based on Philip K. Dick's novel *Do Androids Dream of Electric Sheep?*, has remained a cult classic through its depiction of a futuristic Los Angeles; its complex, enigmatic plot; and its underlying questions about the nature of human identity. *The Blade Runner Experience: The Legacy of a Science Fiction Classic* examines the film in a broad context, examining its relationship to the original novel, the PC game, the series of sequels, and the many films influenced by its style and themes. It investigates *Blade Runner* online fandom and asks how the film's future city compares to the present-day Los Angeles, and it revisits the film to pose surprising new questions about its characters and their world.

Widely acclaimed upon its release as a future classic, Denis Villeneuve's *Blade Runner 2049* is visually stunning, philosophically profound, and a provocative extension of the story in Ridley Scott's *Blade Runner*. Containing specially commissioned chapters by a roster of international contributors, this fascinating collection explores philosophical questions that abound in *Blade Runner 2049*, including: What distinguishes the authentically "human" person? How might natality condition one's experience of being-in-the-world? How might shared memories feature in the constitution of personal identities? What happens when created beings transcend the limits intended in their design? What (if anything) is it like to be a hologram? Can artificial beings participate in genuinely romantic relationships? How might developing artificial economics impact our behaviour as prosumers? What are the implications of techno-human enhancement in an era of surveillance capitalism? Including a foreword by Denis Villeneuve, *Blade Runner 2049: A Philosophical Exploration* is essential reading for anyone interested in philosophy, film studies, philosophy of mind, psychology, gender studies, and conceptual issues in cognitive science and artificial intelligence.

Ridley Scott's dystopian classic *Blade Run-*

ner, an adaptation of Philip K. Dick's novel, *Do Androids Dream of Electric Sheep?*, combines noir with science fiction to create a groundbreaking cyberpunk vision of urban life in the twenty-first century. With replicants on the run, the rain-drenched Los Angeles which *Blade Runner* imagines is a city of oppression and enclosure, but a city in which transgression and disorder can always erupt. Graced by stunning sets, lighting, effects, costumes and photography, *Blade Runner* succeeds brilliantly in depicting a world at once uncannily familiar and startlingly new. In his innovative and nuanced reading, Scott Bukatman details the making of *Blade Runner* and its steadily improving fortunes following its release in 1982. He situates the film in terms of debates about postmodernism, which have informed much of the criticism devoted to it, but argues that its tensions derive also from the quintessentially twentieth-century, modernist experience of the city – as a space both imprisoning and liberating. In his foreword to this special edition, published to celebrate the 20th anniversary of the BFI Film Classics series, Bukatman suggests that *Blade Runner*'s visual complexity allows it to translate successfully to the world of high definition and on-demand home cinema. He looks back to the science fiction tradition of the early 1980s, and on to the key changes in the 'final' version of the film in 2007, which risk diminishing the sense of instability created in the original.

The official art book for *Blade Runner 2049* and a companion volume to *The Art and Soul of Blade Runner 2049*. Film audiences experienced a bold, breathtaking vision of the future in 1982's ground-breaking *Blade Runner*. With the critically acclaimed *Blade Runner 2049*, director Denis Villeneuve returned to that world, as a young blade runner's discovery of a long-buried secret leads him to track down former blade runner Rick Deckard, who's been missing for thirty years. A companion to *The Art and Soul of Blade Runner 2049*, *Interlinked* offers an unprecedented look into the creative process that went into making *Blade Runner 2049*, illustrating how director Vil-

leneuve and his team took Scott's 1982 movie as a starting point and expanded the world by creating a new visual language infused with the original *Blade Runner* DNA.

He came to mainstream prominence as a machine more human than his creators in *Blade Runner*, terrified us as a hitchhiker bent on his own death and the death of anyone who got in his way in *The Hitcher*, and unforgettably portrayed a lonely king roaming the night as a wolf and pining for the love of a hawk during the day in *Ladyhawke*. Rutger Hauer has dazzled audiences for years with his creepy, inspiring, and villainous portrayals of everyone from a cold-blooded terrorist in *Nighthawks* to a blind martial arts master in *Blind Fury*, but his movie career was nothing compared to his real-life adventures of riding horses, sword fighting, and leaving home at fifteen to scrub decks on a freighter and explore the world. From poverty to working with a traveling theater troupe to his breakout European performance in *Turkish Delight* and working with legendary directors such as Paul Verhoeven (*RoboCop* and *Basic Instinct*) and Ridley Scott (*Alien* and *Gladiator*), Hauer has collected *All Those Moments* here.

Winner of the 2020 SCRIBE AWARD for best Graphic Novel, this critically acclaimed graphic novel, is the official sequel to the cult classic 1982 science fiction film directed by Ridley Scott. Co-written by Michael Green, the Academy Award nominated screenwriter of *Logan*, *Blade Runner 2049*, and *Murder on the Orient Express*. Return to the original rain-soaked dystopic world of Los Angeles, 2019. A hardboiled future noir world of renegade Replicants, deadly femme fatales, Spinners and bloody, violent death! There's a new *Blade Runner* in town, and she's out for blood. Replicant blood. When a rich industrialist's wife and young daughter go missing, seemingly the victims of a Replicant kidnapping, *Blade Runner Ash* is called in to rescue them before they end up on a slab or worse. As Ash's investigation deepens she uncovers a shocking secret that could very well end up costing her her life.